

Grand Theft Auto: Vice City Stories Civil Asset Forfeiture Impound Guide

by PS2Marinerfan

Updated to v1.41 on Jun 18, 2007

Grand Theft Auto: Vice City Stories
For Playstation Portable
Civil Asset Forfeiture Impound Vehicle Guide

By: PS2Marinerfan
PS2Marinerfan(at)yahoo(dot)com
Version 1.41
Updated 6/18/2007

Contents

1. General Information about this FAQ
 2. Version History
 3. FAQ's about the Impound
 4. Vehicles and Locations
 5. Legal Information
 6. Credits/Special Thanks
-

1. General Information about this FAQ

This is my very first FAQ for any game. I had seen a lot of these guides about GTA: Liberty City Stories, so I thought I would give this a try for VCS. I decided not to try a full fledged guide for this game as it is my first guide, but I felt that I should contribute to the site. I browse GameFAQS regularly, and seen lots of people requesting help about the Impound lot. So here goes!

I am still figuring out better descriptions of the parked vehicle locations, so I'll update this regularly.

2. Version History

- Ver. 1.00 (11/13/2006) Finished all 4 lists, with FAQ Q and A.
- Ver. 1.01 (11/15/2006) Added www.neoseeker.com as sites that can host my guide.
- Ver. 1.05 (11/20/2006) Tweaked locations of a few vehicles, modified guide format.
- Ver. 1.25 (12/12/2006) Modified the guide format, added vehicle descriptions.
- Ver. 1.26 (12/18/2006) Added spawn location for Mule.
- Ver. 1.28 (1/24/2007) Changed description of Sabre, added location for Stretch limo.

Ver. 1.30 (3/22/2007) Added a link to the map for the location of the Oceanic.
Ver. 1.40 (6/15/2007) Added www.ign.com as a site that can host my guide.
Ver. 1.41 (6/18/2007) Added another site allowed to use this guide.

3. FAQ's about the Impound

Q. What exactly is the Civil Asset Forfeiture Impound (CAFI)?

A. It is a impound that once you pass Lance Vance's mission "The Audition", there will be a list of vehicles that can be delivered for money and, once all the are lists completed, a prize.

Q. Where is the CAFI?

A. It is across the street to the west of the Viceport Pay 'N' Spray.

Q. How do I know what vehicles are required?

A. At each area where you drop off the vehicles, (Gate across from the Pay 'N' Spray for land vehicles and Dock near the Airport for the boats) there are lists that display what the impound needs. Also, when you get into a vehicle that the impound needs, a text box in the upper left corner of your screen will pop up saying the CAFI needs this vehicle.

Q. How many lists are there to complete?

A. There are 3 ground/air lists with 8 vehicles per list, and there is 1 sea list with 8 boats on it.

Q. What do I recieve for completing all 4 lists?

A. Whenever you use a Pay 'N' Spray, it will be free instead of the usual 100 dollar fee. You are also one step closer to a 100 percent complete game file. (It is required for 100%)

4. Vehicles and their Locations

NOTE!!!: You cannot complete the list until you have opened the bridges to second island.

List 1

Streetfighter.....In front of a row of shops north of the
burger joint in downtown.

Description: A basic motorcycle, A PCJ-600 without a windshield and with lower tailpipes.

Sanchez.....Parked across the street from First
Safehouse on East Island.

Description: A dirt bike, high rear fenders.

Oceanic.....Parked in neighborhood on East Island
near south Pay N' Spray.

Description: Looks like a classic Impala, four door sedan, usually two-
tone color scheme.

NOTE: Many people have e-mailed me trying to exactly find the Oceanic.
Here's a link to the map to find the Oceanic.
<http://img357.imageshack.us/img357/7817/gtavcsoceanicqr0.jpg>

Cuban Hermes.....In front of certain houses in Little
Havana.

Description: A 30-40's style roadster. Light Blue w/ flames on the
front.

Polaris V8.....In front of any of your prostitution type
empire sites.

Description: Looks a lot like a muscle car from the sixties. Black with
orange pinstriping.

Stallion.....In front of any owned drug business
driving around.

Description: Another muscle car type. Solid color scheme. Can be found
as either a convertible or a coupe.

Pony.....Go to the dock area and you'll find
one in no time.

Description: Your basic van. Solid color scheme with logos possible.

Boxville.....In front of the Print Works, West Island.

Description: Like the name implies, it's just a rectangular box on
wheels.

List 2

WinterGreen.....Parking lot behind of Malibu Club on
East Island.

Description: The civilian version of the Police bike. Looks like a

touring bike with lots of compartments. Solid colors.

Freeway.....In front of Biker Bar, southeast corner
of Downtown.

Description: Your classic tough guy motorcycle. Just like the bikes
found at any biker empire, except in a solid color.

Banshee.....Starfish Island, in the driveway of one
of the houses.

Description: Looks a lot like a 80's Corvette.

Cheetah.....Starfish Island, alongside northern road.

Description: A sleek sports car, headlights on front bumper.

Comet.....East of Downtown Ammunition, West Island

Description: Resembles a convertible Porsche.

Phoenix.....Vice Beach, South Side.

Description: This looks like a 80's Camaro or Firebird. But more like a
Camaro. Solid color with stripe down center.

Sentinel XSIn Front of Mendez Bros. House,
Prawn island.

Description: Four door sedan that appears to look like an old BMW. Has
a spoiler on the back.

Mule.....Little Havana, at a warehouse across the
street to the southeast of Umberto's
house.

Description: Basic cargo van with storage area above the cab.

List 3

PCJ-600.....South East Corner of Mall, East Island
(begins PCJ playground).

Description: The best motorcycle in the game. High-speed, quick
acceleration. Solid colors.

Deluxo.....Vice Beach, east of central Police station, along road near beach.

Description: Has a wierd looking spoiler on the back of a hatchback car.

Infernus.....Lance's House east island, or Starfish Island north side house.

Description: Fastest car in the game. Sleek sports car with headlights on the front. Solid colors.

Sabre.....Outside shack in middle of Little Haiti, east of Print works.

Description: Looks extremely like a Chevelle, solid color.

Stretch.....In front of a Hotel, east of southern pay and spray, east island/ opposite the Malibu club, in front of the hotel. Bulletproof version can be bought at Sunshine autos after Reni's mission "Kill Phil" for \$3000.

Description: Basic limo.

Stinger.....Inside Prawn Island Film Studio.

Description: Convertible, two-seater. Solid colors. Vic jumps over the car door to get in (provided its shut.)

Maverick.....Helipad northern side of Stadium.

Description: Civilian version of the police helicopter.

Sparrow.....Helipad southeast corner of Airport.

Description: Just like the Sea Sparrow, but has no weapons on the front.

Boat List

Dinghy.....Under the bridge that leads from Leaf Links Golf Course to the west island, its near one of the bridge supports.

Description: The raft in the game. Has an engine on it.

Jetski.....West Side of Interglobal Film Studio.

Description: Pretty self-explanatory, you go fast on it.

Marquis.....East Island, South Docks, West Dock.

Description: A sailboat that has lots of rigging attached to it.

Rio.....Directly West from Stonewall J's Gun
shop, off coast of Airport.

Description: Appears to look like professional sailboat that is used
in the around the world by sea races.

Reefer.....Behind your West Island Safehouse
(The Compound)

Description: Pretty slow fishing vessel. Looks like the police
enforcer boat.

Violator.....Northeast of Golf Course Entrance, SW
of Pay 'N' Spray.

Description: Double engined speedboat. Low fin-looking spoiler on the
back.

Squallo.....East Island, South Docks, NW corner.

Description: Looks like the Violator, but with a high fin-looking
spoiler on the back and is faster than the Violaor.

Tropic.....Northern Dock, Starfish Island.

Description: Simple looking yacht.

5. Legal Information

This may not be reproduced under any circumstances except for personal, private
use. It may not be placed on any website or otherwise distributed publicly
without advance written permission. Use of this guide on any other web site

or as a part of any public display is strictly prohibited, and a violation of copyright.

If you want to use my guide on your site, e-mail me. However, don't expect me to say yes. I'll look at your site and if I deem that it is a reputable site, then I'll let you use it. If you see this guide on any other site that the one listed below, please e-mail me ASAP.

As of this update, only the following sites are allowed to use my guide.

www.gamefaqs.com
www.neoseeker.com
www.ign.com
www.honestgamers.com

You can find the most updated version of this guide at www.gamefaqs.com

Copyright 2006-2007, Josh Simmons

6. Thanks

Rockstar Games: For making another great GTA game.

Cjay: Hosting the website of GameFAQS.

The following people gave me the lists and locations of Lists 2 and 3, along with the boat list:

SlayerX82
PF6585
wilcooldemaat
GeneralCortez
EliteBren

While the following people have given me updated location info on the following vehicles.

JMC- Dinghy
Acidevil- Mule
solstice_0- Stretch

End