

# The Hulk Boss FAQ

by KoopaKid1

Updated to vFinal on Aug 2, 2003

This walkthrough was originally written for The Hulk on the GC, but the walkthrough is still applicable to the Xbox version of the game.

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THE HULK BOSS FAQ

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Version FINAL

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By KoopaKid

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Introduction

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Welcome to my 4th Boss FAQ, for the same console the Gamecube. This Boss FAQ will help you beat every boss in this smashing game, The Hulk. There are several bosses in this game, as well as combinations and attacks to defeat each one, which is listed below this. As almost most you know, The Hulk was released before the movie, and some things in the game may not be found in th movie. Anyway, enjoy the FAQ.

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Updates

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July 26th, 2003

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FAQ completed!

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Controls/Combos

- ~~~~~  
Control Stick: Move (double-tap to dash)  
Control Pad: See above  
A Button: Jump  
B Button: Punch  
X Button: Pick up  
Y Button: Gamma  
R Button: Target  
L Button: Free Look

Start: Pause  
C Stick: Change Target

## COMBOS

| CONTROL(S)               | ATTACK         |
|--------------------------|----------------|
| -B-                      | Left Hook      |
| B, -B-                   | Right Hook     |
| B, B, -B-                | Backhand       |
| B, B, delay B            | Gut Punch      |
| B, B, delay B, B         | Right Jab      |
| B, B, delay B, B, B      | Overhead Smash |
| B+Y                      | Overhead Smash |
| -Y-                      | Sonic Clap     |
| B, Y                     | 2-Handed Upper |
| B, B, Y                  | Punt Kick      |
| B, B, Y, B               | Hammer Fist    |
| >, -B- (While Targeting) | Rising Upper   |
| >, >                     | Dash           |
| >, >, B                  | Dashing Punch  |
| >, B (While Targeting)   | Dashing Punch  |
| A, -B-                   | Gamma Crusher  |
| A, -Y-                   | Gamma Stomp    |

(While Holding Small Enemies)

|         |               |
|---------|---------------|
| X       | Toss          |
| B, B, B | Combo Throw   |
| Y       | Gamma Slam    |
| A, X    | Jumping Throw |

(While Holding Large Enemies)

|     |             |
|-----|-------------|
| X   | Toss        |
| Y   | Backbreaker |
| B   | Slam        |
| -B- | Double Slam |

## Rage Attacks

|     |                      |
|-----|----------------------|
| Y+X | Super Sonic Slap     |
| A+Y | Super Overhead Smash |

\* A "-" after and before a letter means to hold down that button.

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Boss 1: Half-Life

Difficulty: \*\*\*  
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Half-Life? What!? You're about to learn why he is called "Half-Life" very soon. He's a vampire who sucks out an inch off your energy bar. Melee combat is a definite no-no in this battle. If you so much as touch him, you'll instantly

regret it. Anyway, as you enter the arena, pick up some poles. When Half-Life comes near you, swing the pole at him a few times. After he takes damage, he will jump back up off the ground. Be a bit far away from him when this happens, because he will hurt you. Once he's back up, start the swinging routine. Or, if you want to get hit as little as possible, pick up some objects and throw them at him for some damage. After you hurt him enough, he will go into his second "form". For his second phase, he will be charged up and ready to beat you up. He'll use the same attacks as before, but stronger and faster. Since he's going to be a toughie, knock him into the electric generator with a pole. This will do a lot of damage to him. Repeat this a few times to destroy Half-Life.

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Boss 2: Madman  
Difficulty: \*\*\*\*  
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Actually, I do not think this looks like a man. It's a monster the size of the Hulk, and red and fiery. As you enter the arena, you will find Betty Ross trapped inside a machine. You must destroy all 4 computers. Go to a computer and start hitting it, while avoiding your enemies' attacks. Once you destroy all computers, Betty Ross will be free. Now it's time to fight Madman himself! Madman as several raging attacks, and what makes this battle tougher, is that enemies keep on entering the arena, getting in your way. Madman will boost from time to time, and after he finishes, he will rest for a few seconds. Now, quickly pummel him with your attacks. However, like with Half-Life, don't get in front of him when he gets up, because he'll do some damage to you. Madman also can pick you up, which you will want to avoid. Keep sending punches and uppercuts to him. If some enemies get in your way, quickly smash them to get rid of some of them, so you can concentrate more on Madman, than the enemies. Although, the enemies may come in useful. You can pick one up and throw it at him. Keep punching this villain until he's defeated!

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Boss 3: Flux  
Difficulty: \*\*\*  
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Flux is an army-looking fighter. His attacks will do a lot of damage to you, but Flux is easier than Madman. You must destroy the generator field to expose it, then toss Flux into it. When you start the battle, find a computer. You have to destroy it, along with 2 other ones. First, grab Flux and toss him out of the way. Then, quickly smash the computer. Flux will also throw small bombs, so avoid them. Once all 3 computers are gone, grab Flux when he stops, then toss him into the generator to do major damage to him. Repeat this a few more times until he enters his rage form. As he enters rage mode, his General will tell him to use weapons. Then, Flux will jump onto the floor above you, while throwing bombs down. Grab the health orbs and run around, avoiding the bombs. Then, start hitting Flux. I recommend using the Hammer Fist combo (B+B+Y+B). Then, destroy the computers. When the shield is down again, toss him into the generator. Repeat this a few times to defeat Flux.

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Boss 4: Ravage  
Difficulty: \*\*\*\*  
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Finally, time to defeat Ravage. This is a basic fist-fight, like the text says, Ravage is a typical fighter. He has no special moves, besides the enrage form. He does have plenty of fist attacks, and can dodge yours, so it'll be a bit difficult. Keep using attacks like Hammer Fist, and pick him up every once and

awhile and hold down B, or press Y. As you enter the arena, you will see The Leader, a weird alien, being transported. After that, Ravage will challenge you. As you begin, use the attacks mentioned above. As with all bosses: Never be near a boss when it gets up, because it will use an attack. The ceiling will also fall at the two sides in front of the small metal arena, so make sure Ravage is there. The ceiling will also fall at other random places. You can pick up an iron stick where the ceiling falls, and swing or throw it at him. Keep using a series of combos and punches to defeat him. You can make the ceiling fall you yourself by jumping, and holding down B until you land. This will come in handy for when an enemy happens to be underneath the collapsing ceiling. Anyway, when he gets enraged, two enemies will appear on the small metal platform. Defeat them quickly, and go back to Ravage. Keep punching him, throwing sticks at him, at dodging his attacks and you should win.

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Boss 5: Madman and Half-Life  
Difficulty: \*\*\*  
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This is a toughie. Believe it or not, it's not as difficult as you may think it is. Of course, it may take a few tries. To defeat these, just follow the previous strategies. Use Gamma Stomp often to cause debris to fall. Then, quickly grab the debris and throw it at one of them. I recommend going for Half-Life first, since Madman just leaves later. When you defeat Half-Life, Madman will leave, leaving you with this nut. Throw rocks at him to defeat him.

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Boss 6: The Leader  
Difficulty: \*\*\*\*\*  
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The finale! The Leader has taken the Gamma Orb and sucked away all of your Hulk power, leaving you with only Bruce. As you start, quickly go to each lever and pull it down. The Leader will use some powerful attacks, so don't go close to him. When you reach the orb, you will transform into the Hulk again. Now, it's time to show The Leader who's the boss of this boss battle! Start by punching him. He will warp to another part, so go to him. He will use flame, laser and duplication attacks, and more. When he charges up, jump. Time your jumps to avoid being hurt. Continue to use attacks such as Hammer Fist, and enraged attacks to do damage to the Leader. When he duplicates, hit each one. If you hit the right one, his health bar will decrease. Keep doing this until he entershis second phase. When he does, follow the above steps to defeat him again. He will have a new attack, a disappearing laser, and two enemies. Once you beat him, you must escape this level. Then, congratulations!

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Legal Stuff  
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