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| 01. Vale (Past) |
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[The game begins with a dark screen, signifying the middle of the night. Someone yells to your main player (known as Isaac from hereon, since it's the default.)]

Voice: "Isaac, wake up! Please, dear, wake up!"

[The screen brightens and a woman stands over her sleeping son.]

Woman: "The Mt. Aleph Boulder is going to fall! Come on, Isaac. We have to go----now!"

[Isaac gets out of bed.]

Woman: Isaac! You forgot something!

[The woman uses a magic (?) called Catch to pluck the boy's tunic off the wall.]

Woman: "It's pouring outside! Don't go out without your tunic!"

[The woman and Isaac rush to the stairway.]

Woman: "Have you got everything you need?"

R1 --> Yes

R2 --> No

R1: "Good for you, Isaac. A lost possession can be replaced; a lost life can't."

R2: "I'm sorry, but we don't have time...You'll have to leave it behind."

[The two run downstairs and a man runs in.]

Man: "Isaac, Dora, hurry! The Boulder could fall at any second!"

[The man runs back out into the pouring rain and the woman (Dora) follows the man outside with Isaac in tow.]

Dora: "Kyle...Will they be able to stop the Boulder?"

Kyle: "I don't think so...Not for long, anyway...You two go on ahead and take refuge in the plaza."

Dora: "Aren't you coming?"

Kyle: "I need to help evacuate the other villagers."

Dora: "Let me help you, Kyle!"

Kyle: "It's too dangerous, Dora. Please, just take good care of Isaac!"

Dora: "Isaac is old enough to get to the plaza on his own. You can find your way, can't you, Isaac?"

R1 --> Yes

R2 --> No

R1: "You know the way -- just go south to get to the plaza. Be careful!"

R2: "You're a big boy, now, Isaac. Why don't you go on your own?" [Picking this option has Dora repeat the question until you pick the right answer.]

[Dora and Kyle run off at the correct answer. If Isaac tries to head south, a boulder comes out of nowhere and blocks his descent. Isaac has no choice to but to run north, where he finds another boy tugging on a chest wrapped in a coil of rope.]

Boy: "Ugh...Hrnghhh...Isaac, what do you want? I'm trying to save my things! What, you want me to just dump my stuff?"

R1 --> Yes

R2 --> No

R1: "You think I should forget these things and save my own life? You know, you're right. OK! Let's get out of here!"  
[Garet joins Isaac's party.]

R2: "Hmm...If a rock hits me now, I'll lose both my chest and my life. You're right -- I should just ditch my stuff. Let's get out of here." [Garet joins Isaac's party.]

[As the two cross the nearby bridge, someone yells from the north:]

Voice: "Ahhh! The Boulder! It's falling!"

[Up north, there are a bunch of priestly characters using their magic (?) to stop a giant boulder from crushing the village below.]

Person: "Ugh...Ughnn...It's too heavy! We can't hold it for long! If our Psynergy runs out, Vale will be destroyed! We have to hold on until the villagers are safe!"

[One of the people stopping the boulder turns around and sees the boys a ways away.]

Man: "Hurry, boys! Run!!! It's just a little farther!"

Garet: "Come on, Isaac, run! The Boulder is coming!"

[The two continue but another boulder blocks the path southward.]

Garet: "We can't get around this rock! We'll have to find another way."

[The two journey eastward, down, and soon try to find an alternate path. An injured man nearby yells out to them.]

Injured Guy: "Rockslide...destroyed fence...Monsters everywhere... I'm hurt pretty badly...Do you think I'll die?"

R1 --> Yes

R2 --> No

R1: "I knew it...This is the end for me. Save yourselves..."

R2: "This is awful. I'm left here for the monsters to...Wait...That's strange...I'm not hurt at all! But I'm serious about the monsters, so be careful on your way to the plaza!" [He leaves after this.]

[Taking another southbound route, the party hears a little girl yell out from near the waterfall.]

Girl: "Oh no! My brother!"

[The boys see a household yelling out to a boy in the water, who

is only remaining buoyant by clinging to a post. Kyle yells out to him.]

Kyle: "Hang on, Felix!"

Dora: "Felix will be all right. We'll find a way to save him..."

[Felix disappears beneath the waves.]

Girl: "Nooooo! Felix!"

[Felix appears again in the same position.]

Kyle: "The rope won't reach...We should use Psynergy. Do you have any left?"

Man: "I've used all mine up. What about you, Kyle?"

Kyle: "I'm drained from helping the other villagers..."

Dora: "We have to get help."

Kyle: "Can Felix hang on long enough for us to find help?"

Dora: "There's nothing else we can do for him here, is there?"

Kyle: "Then go get help, but be as quick as possible!"

Man: "Jenna, can you go too? You'll go find help, right?"

Dora: "Your brother's counting on you, Jenna. All right, let's get going!"

[Dora and Jenna run near the cottage.]

Dora: "I'll go look up north...You head for the plaza, all right?"

Jenna: "Yes, ma'am. We're looking for anyone with any Psynergy left, right?"

[Dora sees the two boys after Jenna's ran off.]

Dora: "Isaac! You saw what happened?"

R1 --> Yes

R2 --> No

R1: "I have to go get help before Felix drowns! I don't suppose...Could the two of you help me?"

R3 --> Yes (See Below)

R4 --> No (See Below)

R2: "I'm looking for someone who can help Felix. He's fallen into the river. I don't suppose...Could the two of you help me?"

R3 --> Yes

R4 --> No

R3: "Jenna has gone to the plaza to get help. Go join her."

R4: "You don't have to if you don't want to...Just get yourselves to the plaza."

[Dora runs off and the two boys bolt to the plaza. There, they find Jenna talking to a bunch of men.]

Old Man: "Go aid the elders! The Boulder is too heavy for them to hold much longer."

Man: "We can't let the Mt. Aleph Boulder destroy our village."

Other Man: "Let's go help the elders."

Old Man: "We're counting on you."

[The two men run off to help combat the boulder.]

Garet: "Grandpa! Jenna!"

Jenna: "Garet, Isaac...You came to help me?"

Old Man: "Jenna told me about Felix. Is that why you're here?"

R1 --> Yes

R2 --> No

R1: "Good boys! Jenna could use a hand."

R2: "Well, regardless, I want you two to help Jenna."

[The man at a large stone in the center of the pond nearby gets ready to leave.]

Man: "Great! I'm all charged up!"

Old Man: "How are you? Have you recovered your Psynergy?"

Man: "Enough to save Felix, thanks to the Psynergy Stone."

Old Man: "OK, Jenna, you heard him. Now hurry back! The path may be blocked by fallen rocks. You two can show them the way!"

Jenna: "...Thank you, Isaac."

[On the way back, the four stop on the bridge overlooking Felix' plight.]

Jenna: "Mom! Dad! We're back!"

Dora: "Is that you, Jenna?"

Jenna: "Yes, ma'am..."

Dora: "I couldn't find anyone who could help...How did you do? You're just in time."

Jenna: "Then my brother is still..."

Dora: "Felix is all right. He's hanging in there. Come down here, so we can save Felix!"



[The town of Vale's returned to normal somewhat, with no more flash floods and no more incoming boulders. Jenna walks along the path to Isaac's house, where she finds Dora and Isaac outside -- the latter who is patching up holes in his roof with straw.]

Dora: "Isaac! Haven't you finished mending the roof yet? You're almost done? OK! Keep at it!"

[Jenna walks past the house and heads up the stairs to Isaac's abode. She stops as she hears the red-haired teen yelling from his backyard.]

Garet: "Hyaa!"

Jenna: "Hee hee...Still training, Garet?"

[Garet's training with his Move psynergy, pushing a large stump near the cliff face.]

Jenna: "You sure do put your heart into it, Garet!"

Garet: "Oh, I'm just finishing up."

Jenna: "That's good. It's time to go, and I was about to leave you behind. Say, what exactly happened to you two? The accident three years ago...Is that why you've been studying Psynergy? I appreciate your concern but...my family's never coming back, and neither is Isaac's father...I just want to forget that day. I wish everyone would..."

Garet: "That awful day...We went to get help, but they found us unconscious..."

Jenna: "Well, let's get Isaac and go to Kraden's..." [This and the dialogue part above are said in unison.] "What, Garet? Huh? You were about to say something, weren't you? Don't be weird, Garet! Whatever..."

Garet: "Jenna, are you mad at me?"

Jenna: "I don't want to talk about it. Come on!!!"

Garet: "Huh?"

Jenna: "Isaac's waiting for us."

Garet: "But, Jenna...!"

Jenna: "I'll leave you behind if you're too slow."

Garet: "Jenna..."

[Garet and Jenna travel back to Isaac's house, finding him using his own Move psynergy to patch the holes in the roof.]

Dora: "Good job, Isaac."

[Dora climbs up.]

Dora: "You patched it nicely. All right. You're all done. You're

very reliable, Isaac...just like your father was. What is it, Isaac? Do you still think about the accident?"

R1 --> Yes

R2 --> No

R1: "I thought so...Isaac...You and Gareth have been working yourselves to the bone studying Psynergy. Do you think things would be any different if you'd had stronger abilities?"

R3 --> Yes

R4 --> No

R2: "I don't believe you...You and Gareth have been working yourselves to the bone studying Psynergy. Do you think things would be any different if you'd had stronger abilities?"

R3: "That's what I thought."

R4: "Hmm...I wonder..."

Dora: "I was devastated when Kyle died. I felt all alone...It's taken some time, but I'm better now. I still have you, Isaac. You're almost seventeen. You're so much like Kyle was when he was young. I'm looking forward to seeing where life takes you."

[Garet and Jenna, who had previously eavesdropped, walk into plain sight. Jenna climbs the ladder onto the roof.]

Jenna: "MA'AAAAM!!!"

Dora: "Hello, Jenna."

Jenna: "Good morning."

Dora: "Yes, yes...Good morning."

[Garet climbs up, too.]

Dora: "Well, if it isn't Gareth, too! Where do you all plan to go today?"

Garet: "We're going to Mt. Aleph with Kraden."

Dora: "Mountain climbing with Kraden, eh? Kids and their games..."

Jenna: "No! It's part of our studies..."

Dora: "Ah, yes...Alchemy. Alchemy is the foundation of all Psynergy...And you all know Mt. Aleph is the greatest source of Alchemy. They say Kraden is the best teacher around. Alchemy...I wonder what use it all is? Your mother would rather see you grow up to be a happy, ordinary man. But I suppose you want to go..."

R1 --> Yes

R2 --> No

R1: "Well, if that won't persuade you, I guess nothing will!"

R2: "It's nice of you to humor me, but I know you don't mean it."

Dora: "You're just as stubborn as your father!"

[Dora takes a step back on the patch in the roof.]

Dora: "Ahhh!"

Garet: "Be careful, ma'am!"

[Dora falls off the roof and Garet rushes to help her.]

Jenna: "Garet, don't!"

[Garet falls into a hole and Dora climbs back up.]

Dora: "Oh! That was exciting! I'm sorry I scared you like that. Well!"

Garet: "I...I'm sorry, ma'am. I'll get out of your way right away!"

[Garet unplugs himself and jumps back.]

Jenna: "Wait! Not there!"

Garet: "Huh? What's wrong with--"

[Garet falls in the other roof hole.]

Dora: "Oh, never mind...But you'd better get going...This old house will fall apart if you stay much longer. I'll get this fixed up. You don't have to hang around here."

Jenna: "Thank you, ma'am."

Dora: "Please, call me Dora."

Garet: "We'll get going right away!"

Dora: "Wait, Garet...Just watch your step."

[Garet and Jena join Isaac's party and they all climb down. Together, they head towards Kraden's house in eastern Vale, but as they come into sight of it, they hear a familiar person speaking around the corner.]

Foreign Man: "They seem to know little of Sol Sanctum's mysteries. The elders of Vale must not permit anyone to enter it, not even Kraden."

Foreign Woman: "Kraden...Can we use him?"

Foreign Man: "Hmm...His knowledge is no meager thing. ...We can use him."

Foreign Woman: "But he's more stubborn than we expected..."

Foreign Man: "And cunning, too...Cunning beyond measure."

Foreign Woman: "If he won't go willingly, then we can always..."

[The party stops and walks around the corner, finding the three teens waiting there, hearing every word.]

Foreign Man: "You there! What are you doing?"

Garet: "What are we doing?"

Foreign Woman: "Were you eavesdropping on our conversation?"

R1 --> Yes

R2 --> No

R1: "Oh ho! Well...I can't permit you to continue your spying."

R2: "Hmph! I guess that I should take you at your word..."

Garet: "Hey, you're the ones who were sneaking around!"

Foreign Man: "Sneaking...Who are you, to accuse me!"

Foreign Woman: "So Kraden's engagement was with you..."

Jenna: "Yeah, we're off to meet him right now."

Foreign Man: "And this appointment is important enough to drive us away?"

R1 --> Yes

R2 --> No

R1: "Pfeh! If your errand is more important than our own, then...Go..."

R2: "Nevertheless, Kraden sent us away. He awaits you. Go..."

Jenna: "You're letting us go?"

Foreign Woman: "Are you sure, Saturos?"

Saturos: "Menardi, we have no reason to delay these children any further."

Garet: "Let's...Let's go, Isaac."

[The party leaves Saturos and Menardi alone and walk through the three-covered yard of Kraden. They soon hear him pondering the visit aloud to himself.]

Kraden: "Just who were they? They already know too much about Sol Sanctum.....things that even the elders of Vale don't know. And what were they saying about elements? The elements of Alchemy: earth, water, fire, and wind...They plan to set them into motion? And the four Elemental Stars are the key? These are things that I, a trained Alchemy sage, do not know."

[Isaac's party walks up.]

Kraden: "Oh! Isaac..."

Jenna: "You look like something's bothering you."

Kraden: "Me? Ah, well..."

Garet: "It's those two, isn't it? Saturos and Menardi were their names, right?"

Kraden: "Are they still out there? They're very persistent..."

Jenna: "Did they want something from you, Kraden?"

Kraden: "That seems to be the case..."

Jenna: "Seems to be?"

Kraden: "Mt. Aleph and Sol Sanctum...They spoke as if they'd seen them with their own eyes...Isn't that strange?"

R1 --> Yes

R2 --> No

R1: "Yes. You can't enter Mt. Aleph without a very good reason."

R2: "Why, I had to wait many yers before I was allowed into the sanctum. Of course it's strange."

Jenna: "And if they entered secretly, then they might be thieves!"

Garet: "We have to go tell the high elders and the villagers!"

Kraden: "Wait, everyone! I still don't know how accurate the things they said were...We can do nothing until we confirm what they told me."

Jenna: "Then what should we do?"

Kraden: "Well, we go confirm it."

Garet: "...Do you mean we should go into Sol Sanctum ourselves?"

Jenna: "Isn't that impossible?"

Kraden: "Why would it be? Just because climbing Mt. Aleph is forbidden?"

R1 --> Yes

R2 --> No

R1: "We're just going to see whether they've been to the mountain. Surely, that would be acceptable!"

R2: "That's right. We're just going to see if they've been to Mt. Aleph."

Garet: "We'll be fine if they don't see us, right?"

R1 --> Yes

R2 --> No

R1: "Right. We won't be doing anything bad up there."

R2: "Sure, you say no, but you know you want to!"

Jenna: "This will just be our secret, OK?"

R1 --> Yes

R2 --> No

R1: [They all nod at each other.]

R2: "No, Isaac! You can't even tell your mother!"

Kraden: "Then it's decided! We'll make you the leader, OK, Isaac?"

R1 --> Yes

R2 --> No

R1: "There are some dangerous places between Mt. Aleph and Sol Sanctum, but you can handle it right, Isaac?"

Jenna: "You're more cautious than Garet is, Isaac, so you'll be fine!"

Garet: "You don't have to be so blunt..."

R2: "There are some dangerous places between Mt. Aleph and Sol Sanctum, so I'll take over if you get nervous."

Jenna: "If Garet is our leader, we'll be the ones who are nervous. Don't you agree, Kraden?"

Garet: "You don't have to be so mean..."

[Kraden walks inside his house, takes a metal bag off of the table, and walks back.]

Kraden: "This is our best bet. All right! Let's go!"

[The party starts walking to Mt. Aleph, but a man hiding behind a tree jumps out and rushes them back. He's dressed like a priest.]

Priest: "You're not planning on sneaking up to Mt. Aleph, are you?"

R1 --> Yes

R2 --> No

R1: "Mt. Aleph is a sacred peak. No one can climb it without permission."

R2: "Well, I'll overlook it this time...But I've got my eye on you, Isaac."

[Ignoring the guy's warning, the party runs up the mountain and into the front entrance when he's not looking.]

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| 03. Sol Sanctum |
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Kraden: "This is the entrance to Sol Sanctum. This is your first time here, right?"

R1 --> Yes

R2 --> No

R1: "It's an important relic of our past. Take a good look

at it."

R2: "I doubt that...Few ever get the chance to see this sanctum firsthand."

[The party continues through until they come to a large, ornate chamber filled with warrior statues. Kraden comes to a halt.]

Garet: "What's wrong Kraden?"

Kraden: "Hmm...Those two said there was a hidden passage leading deeper into the sanctum. I've come here many times, and I've always thought it looked...strange. I had always imagined Sol Sanctum would look different, somehow."

Jenna: "What do you mean?"

Kraden: "Sol Sanctum was built in honor of the sun. There ought to be something here to reflect that. I was always puzzled why ther wasn't. If there is a hidden passage, then maybe it leads to...Well! Let's see if we can find it!"

Garet: "I think he's serious! Should we help him, Isaac?"

R1 --> Yes

R2 --> No

R1: "But it's too dangerous for us to split up. We should stay together.

R2 (Jenna): "You can't seriously want to turn back after we've come this far.

Garet: "Let's help Kraden. We should stick together, after all."

[After finding a stairwell behind a statue, the party eventually comes to a room subdivided by a tiny moat. Statues stand on one side.]

Kraden: "More statues...Hmm...It doesn't look like we can reach them from here. Perhaps Psynergy is the key...Isaac, try to use your Psynergy!"

[The party moves past one of the statues and, after using a relief of a minotaur to open up another entrance, they come to a hall with a sparkling floor design of the sun.]

Kraden: "This is it! We've found it! Clearly, this is the mark of the sun...the heart of Sol Sanctum. It's just as I'd imagined...which means those two were telling the truth!"

Jenna: "But if what they said was true, then that means they must have been..."

Garet: "They were thieves! They came to rob the sanctum!"

Jenna: "Let's hurry back to the village and tell everybody!"

Garet: "Kraden? What's the matter?"

Kraden: "We're so close..."

Jenna: "Close? Close to what?"

Kraden: "We've come all the way to the heart of Sol Sanctum. To turn our backs on it and leave..."

Garet: "There's something wrong with that?"

Kraden: "Sol Sanctum holds the origins of Alchemy. It would be a waste to...What do you think? Shall we go a little farther?"

R1 --> Yes

R2 --> No

R1: "Thank you!"

R2: "Then you can all go back to the village without me."

Jenna: "If you put it that way, we don't have much choice."

Garet: "I'm with Kraden. I want to look inside..."

Kraden: "Really? We'll just go a little bit further! Good! It's decided. Let's move ahead!"

[In the adjacent room, the party sees a similarly styled room, but this one is for promoting the moon.]

Kraden: "Wh-What is this room? There's a moon in the center...A picture of Luna. This must symbolize night...These rooms must be connected somehow, don't you think?"

R1 --> Yes

R2 --> No

R1: "Luna and Sol...These rooms must hide some secret. What could it be?"

R2: "But a room for Luna and one for Sol? It can't be mere coincidence."

Kraden: "What does it all mean? Isaac, would you look farther up the passage?"

R1 --> Yes

R2 --> No

R1: "Let me know what you find."

R2: "Then just wait here."

[Isaac goes into the upstairs room and moves on of the statues so that it casts a beam on the moon relief. A part of the relief then changes into part of a sun, and downstairs, the statues frighten Kraden.]

Kraden: "Wha-what's...What's happening? Isaac must have found something!"

[A whole bunch of lightning starts to hit the room from above.]

Kraden: "Isaac! Stop!!! You're about to make a big mistake!"

[Kraden hightails it up to Isaac's party.]

Kraden: "Wait, Isaac!"

Jenna: "What's wrong, Kraden?"

Kraden: "This is a most interesting mechanism you've found, Isaac.  
But this is clearly...some kind of trap."

Garet: "This is...a trap?"

Kraden: "Go look in the Luna room, and you'll understand. You've done well. Finding this means you're looking in the right place. But if you just move one statue, you'll be caught in the sanctum's trap."

Jenna: "But why would anyone put a trap here, anyway?"

Kraden: "I don't know who did it...but they've hidden something very important. Perhaps...they've hidden the key to Alchemy itself. Should I tell you more?"

R1 --> Yes

R2 --> No

R1: "Hmm...Honestly, I doubt you could understand it if I explained now."

R2: "Hmph. Well, even if I told you now, you probably wouldn't understand."

Kraden: "We must try to find a solution to this mystery."

Garet: "Sheesh...Another mystery?"

Kraden: "I'll keep checking the Luna room. You continue exploring the sanctum. My intuition tells me...that light must be the key to this secret. ...We should test it."

[Kraden goes back to the Luna room.]

Jenna: "Isaac, let's see if we can't figure this out ourselves."

[After completing the puzzle to the left of the "trap," they go to work on the trap itself. After triggering the first statue, downstairs, Kraden experiences a similar experience...]

Kraden: "Wha-what's...What's happening?"

[A piece of the floor relief turns into a sun.]

Kraden: "Isaac must have found something!"

[Kraden retreats back to the teenagers, and this time, without any lightning ready to smoke him where he stands.]

Kraden: "You found it, Isaac!"

Jenna: "Kraden!"

Kraden: "Excellent work, Isaac! Where did that hole come from?"

Garet: "When Isaac moved those statues, two beams of light shot out from them, and then this hole appeared in the floor."

Jenna: "And Isaac dropped the statue into it after that."

Kraden: "Hmm...Good work, everyone! So the statue puzzle was the trap...and that other statue was here to...disarm the trap. And now that you've disarmed it, we've should be all right. I'll observe from the Luna room, where it's safe. You handle the rest!"

[Isaac pushes the rest of the statues to displace the moon picture with the sun one. Downstairs, they find Kraden has just seen the same thing.]

Kraden: "Look, Isaac! The picture of Luna changed to Sol! But other than that, nothing looks different...That's strange...They went through the trouble of putting a trap here...And this is all that happens? Somewhere, something else must have changed. We must find it."

[They head into the room right beside the Luna room.]

Kraden: "Look! The symbol on the floor! It changed from Sol to Luna! Surely...there must be something in this room."

[The party looks at the wall where a beam of light is pointing into the center of the moon relief, which used to be in the first room with the sun.]

Kraden: "Ah ha! This has to be it. Let's go, Isaac!"

[Isaac goes up to the portal formed on the wall by the beam and disappears.]

Kraden: "Wait for me, Isaac...I'm on my way!"

[Kraden teleports after him. They arrive in a large, cavernous room with pillars elevated through some water. It's all crystalline, and very pleasing to the eye.]

Kraden: "Wha-Where are we? Is that...the ocean? No, it couldn't be...The ocean has waves."

Garet: "The ocean...What's that?"

Kraden: "The ocean is a thing of endless water at the end of the world.You would not understand...Someday, I'll show it to you myself. The Elemental Stars...they really exist...The Elemental Stars exist!"

Jenna: "You taught us about those...Elements are the foundation of all matter."

Garet: "Stones, wood, even us...All things are made from those four elements. Did I get it right, Isaac?"

R1 --> Yes

R2 --> No

R1 (Kraden): "Exactly..."

R2 (Kraden): "No, Isaac...Garet is quite correct."

Kraden: "As I have told you many times, the elements are the source of all matter. Earth, water, fire, and wind -- these are the four elements. Legend holds that the four Elemental Stars contain the purified essence of each element. And now, those legendary stones are before us!"

[Kraden looks off to one of the pillars, to a statue that glows with a dull yellow luster.]

Kraden: "The Venus Star...The elemental stone of earth!"

[He looks off to a blue one, with a harmonious aqua color.]

Kraden: "Mercury Star, possessing the power of water's many forms!"

[He then looks to another of Stars, gleaming a furious red.]

Kraden: "There is the Mars Star, glowing red with a fire contained within!"

[Kraden then looks to the fourth star, a glorious purple shimmer.]

Kraden: "And Jupiter Star, bound with the wind's fury!!!"

Jenna: "Kraden...Why are you getting so excited?"

Kraden: "How can you be so calm in the face of such wonders!? You're looking at the very source of all Alchemy! ...Haven't I told you this before?"

R1 --> Yes

R2 --> No

R1 (Garet): "What? I must have fallen asleep, then, because I don't have a clue what he's talking about!"

R2 (Garet): "Then it muts be a lot for you to take in."

Kraden: "The Wisdom Stone...the Stone of Sages. This stone dominates everything...It can transmute crude matter into gold, even thwart death itself! You understand now, don't you?"

R1 --> Yes

R2 --> No

R1: "The study of Alchemy began with the search for this very stone."

R2: "You still do not understand? Alchemy exists because of the Elemental Stars."

Jenna: "I don't really get how it works, but they have enormous power, right?"

Kraden: "Beyond enormous...With a single gem, one could conquer the world! Now, perhaps, you begin to understand."

Garet: "Don't scare us like that, Kraden. I totally thought you were serious. Heh...Conquering the world..."

Kraden: "Who can say what the truth is? That's why I've been searching for the Elemental Stars. I seek the truth about these stones. Now they lie before me..."

[Kraden jumps to one of the pillars and teeters.]

Kraden: "Whoa..."

Jenna: "Be careful, Kraden! It looks slippery."

Kraden: "But I must examine the Elemental Stars..."

Jenna: "Make the boys do it!"

Kraden: "Oh, I couldn't ask...Would you mind?"

Jenna: "He'd be glad to get the stones for you, right, Isaac?"

R1 --> Yes

R2 --> No

R1: "Thank you!"

R2: "

[Isaac hops the pillars and gets the Venus Star.]

Kraden: "Good, good! Now, go fetch the others! [He says this after getting the Mercury star, too.]

[After getting the Jupiter Star, the boys don't hear Kraden cheering them on. They turn back to see if anything's up, and there they find Saturos and Menardi standing, waiting for them to hurry up.]

Saturos: "It looks like they've spotted us."

Menardi: "I thought we'd be safe until they'd gotten all the Elemental Stars."

Kraden: "You! You mean to steal the Elemental Stars!"

Saturos: "Master Kraden...Are you calling us thieves?"

Menardi: "As I recall, aren't you the one who stole our information?"

Jenna: "What will you do with us once you've got the Elemental Stars?"

Kraden: "I'm sure they'll do us in once they no longer need us!"

Masked Man: "Relax...You will not be hurt."

[A man in an odd mask warps into the room.]

Masked Man: "That was our agreement, was it not?"

Saturos: "That all depends on how well they cooperate."

Menardi: "They'll be safe, as long as they hand over the Elemental Stars. Isn't that enough?"

Saturos: "You heard us...If you wish to save your friends, then

give us the Elemental Stars!"

Menardi: "Do you accept our terms?"

R1 --> Yes

R2 --> No

R1 (Kraden): "No, Isaac! You must not give them the Elemental Stars!"

R2 (Kraden): "Very good, Isaac! You must not give them the Elemental Stars!"

Saturos: "Why would you deny us? Don't you want your friends to be safe?"

Kraden: "What guarantee do we have once we've given you the Elemental Stars?"

Menardi: "Guarantee...Ah. I have one. You will have to remove your mask."

Masked Man: "Th-That means..."

Saturos: "Ah, of course. A fine idea...He will be our guarantee. Under the circumstances, we have little choice. Felix! Remove your mask!"

Garet: "What? What did he say? He called that guy Felix...That's what he said, isn't it?"

R1 --> Yes

R2 --> No

R1: "You heard it too? Felix? It can't be...That day...The Boulder...We saw him die, didn't we?"

R3 --> Yes

R4 --> No

R2: "But that's what I heard. Felix? It can't be...That day...The Boulder...We saw him die, didn't we?"

R3 --> Yes

R4 --> No

R3: "You remember it, too, Isaac? Then...what kind of guarantee are they giving us?"

R4: "We searched for weeks, but we still couldn't find him."

Menardi: "What's wrong, Felix...Don't you want them to feel safe?"

Kraden: "Felix...Wasn't that the name of your brother?"

Jenna: "But that accident...My brother, he..."

Felix: "I'll do it. I'll...take off my mask."

[He unmask himself.]

Jenna: "I-It's not possible..."

Kraden: "Is he..."

Felix: "I know I've caused you much grief, Jenna. It was a miracle that I survived that day..."

Saturos: "We are the ones who saved him."

Menardi: "We saw him floating unconscious in the river as we passed."

Felix: "I've been with them ever since...I've experienced a lot."

Jenna: "But why? Why did you leave me all alone..."

Felix: "Jenna..."

Jenna: "My own brother...I thought you were dead!"

Saturos: "Save this teary reunion for later."

Menardi: "That's right. The Elemental Stars come first."

Saturos: "Is this acceptable? Felix would never allow us to harm you...or his sister."

Menardi: "Felix will be our guarantee. Now, give us the Elemental Stars!"

Garet: "We don't have any choice. Should we give them the Elemental Stars?"

R1 --> Yes

R2 --> No

R1: "I guess I should take the Elemental Stars over to them!"

R2: "If you don't hand them over, they won't let Jenna go!"

[Picking R1 has Isaac give Garet the Stars; R2 has Garet swiping the Stars and jumping towards the central platform. A blue-haired man teleports in and blocks Garet's progress.]

Blue-haired Man: "Will you permit me to relieve you of those Elemental Stars?"

Saturos: "Oh, Alex...You're late! Alex is another of our companions. Hand the stones over to him."

Garet: "Oh, great. After we did all that work..."

[Garet hands over the Stars.]

Alex: "I'm afraid I must apologize in advance...For you will be bringing us the remaining Elemental Star, as well."

Garet: "Wait a second! You want us to grab the other one for you, too?"

Alex: "Oh, did you not understand me?"

Garet: "You said you'd set Jenna free once we gave you the Elemental Stars. You promised..."

Saturos: "No, my friend...We want you to bring us ALL the

Elemental Stars!"

Menardi: "Stop grumblng and bring us the last Star!"

R1 --> Yes

R2 --> No

R1 (Alex): "Thank you for your cooperation. We'll be waiting for the rest."

R2 (Alex): "You don't want anything to happen to your friends, do you?"

R3 --> Yes

R4 --> No

R3: "I doubt that's how you really feel. I'll ask you once again." [He repeats R2.]

R4: "Thank you for your cooperation. We'll be waiting for the rest."

[Isaac and Garet go get the Mars Star...but, a large explosion set off by the last statue starts to cause a cave-in.]

Menardi: "What's the matter? What happened?"

Saturos: "No! Not again!"

Jenna: "The water's gone!"

Alex: "Without the energy of the Elemental Stars, the chamber is collapsing!"

Kraden: "Is this the "terrible retribution" the villagers spoke of? No, this must be more of Alchemy's power!"

[The shaking of the cavern stops.]

Menardi: "Whew! It's over...But what was it?"

Jenna: "What is that?!?"

Saturos: "No!"

[A large stone with an eyeball floats off near the central platform.]

Garet: "That rock...It's floating...Do you know what it is, Isaac?"

R1 --> Yes

R2 --> No

R1: "Yeah, I know it's a rock, stupid!"

R2: "Me neither. It looks like someone is using Psynergy to lift it..."

Kraden: "Could that be...the Wise One?!?"

Alex: "Such power...Incredible!"

Garet: "!!!"

Jenna: "Wow..."

Saturos: "It must be the guardian of the Elemental Stars!"

Felix: "This doesn't look good...Maybe we should just escape while we can."

Menardi: "But we need the Mars Star. We can't leave it behind!"

Alex: "I agree with Felix. We're not match for the guardian."

Saturos: "The Mars Star will have to wait for another day."

Jenna: "What about Isaac and Garet? You can't just leave them there!"

Saturos: "Forget about them. They won't make it out alive."

Menardi: "But, Saturos, there's still a chance they might survive."

Saturos: "Anything is possible...So what do you suggest we do?"

Alex: "We take this "Jenna" with us...If they survive, they will want her back. And if they want her back, they will bring us the Star. Regardless, Kraden must come with us. He is connected to all of this."

Felix: "Alex...Are you breaking our promise?"

Alex: "Conditions have changed since we made that promise."

Felix: "Jenna's not any part of this. I won't let you hurt her!"

Kraden: "Do what you will with me. Just let Jenna go!"

Saturos: "Your bravery speaks well of you, old man, but you cannot help Jenna now."

Menardi: "If we leave Jenna, she will surely die. Is that what you want, Felix?"

Alex: "Perhaps we ought to continue this elsewhere, Felix."

Jenna: "Felix..."

Alex: "Please...can we go now?"

Menardi: "Let's make haste!"

Felix: "Hey, don't push my sister!"

Menardi: "Who do you think you're talking to? You owe us your life!"

Saturos: "Menardi! Master Kraden, you will be joining us, of course!"

[Saturos and Menardi jump into the portal.]

Jenna: "Isaac, Garet! Don't die!"

[Jenna and Felix pile into the teleporter.]

Alex: "The Mars Star...It's a pity that we have to leave it, but perhaps we'll be seeing it soon..."

[Alex gets in the teleporter, too.]

Garet: "Well, this turned out badly, wouldn't you say?"

R1 --> Yes

R2 --> No

R1: "It's a miracle we survived."

R2: "How can you be so calm at a time like this?"

Garet: "Jenna and Kraden are gone! You don't think they'll hurt Jenna and Kraden, do you?"

R1 --> Yes

R2 --> No

R1: "Thanks a lot...But seriously, Jenna and Kraden will be fine. Felix is with them..."

R2: "Yeah, they'll be safe. Felix is there..."

[Garet scours the area, which is falling apart and on the brink of bursting into flames.]

Garet: "This really is terrible...We've got a long way to go if we're gonna make it out of here. We're in big trouble."

R1 --> Yes

R2 --> No

R1: "Let's get out of here..."

R2: "Quit acting so tough! Let's get out of here!"

[The Elemental Star guardian flies over.]

Garet: "Hey, Isaac...Isaac, I'm over here. Come on, we've gotta go."

Guardian: "Why are you standing there? This place has become dangerous..."

Garet: "You're the dangerous one!"

[The guardian starts to use a psynergy.]

Guardian: "The volcano will soon erupt...I cannot hold it long. You must leave this place."

[A few specks of light form on the Mars statue and shoot away.]

Guardian: "The Elemental Djinn...They have returned...Take out the Elemental Star..."

R1 --> Yes

R2 --> No

R1: [Isaac takes it out.]

R2 (Narrative): Isaac cannot resist.

Guardian: "Return it to its bag. The Elemental Stars are...moving away from here..."

[More of the specks of light disappear from the statues.]

Guardian: "Without the power of the Elemental Stars to contain it, the magma flows freely once again, and this chamber is collapsing. There will be no chamber for the Elemental Stars to return to...The world will be exposed to the threat of Alchemy."

Garet: "Alchemy? A threat?"

Guardian: "It can be a dangerous power if it is misused...If the Elemental Stars ignite the flames of the four lighthouses, that power will be released. As long as the four lighthouses remain unlit..."

[The place starts to cave in, but the guardian uses its psynergy to keep it at bay for a moment.]

Guardian: "The volcano...It's erupting..Flee, now!"

Garet: "But how..."

Guardian: "Ah. I see. I will help you..."

[The guardian teleports the boys back to the room where the beam of light had been.]

Garet: "Did that floating eye thing save us?"

R1 --> Yes

R2 --> No

R1: "Yeah, right! Let's get out of here..."

R2: "Yeah, right! Let's get out of here..."

[The party runs back to the entrance and back to Vale.]

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| 04. Vale (II) |
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[A large party of people had felt the tremors of the volcano and had gathered near the shrine before the entrance to Mt. Aleph.]

Elder: "I thought Mt. Aleph was inactive..."

Old Man: "Oooh, my grandson! Will Garet be safe in this eruption?!?"

Woman: "Grandpa, we don't even know if he's up there!"

Boy: "But, Sis, someone saw him and his friends climbing Mt. Aleph."

Priest: "They were hanging around here while I was on guard duty."

Dora: "Isaac and Garet went to Mr. Kraden's house."

Old Man: "Didn't they say they were studying Alchemy?"

Dora: "Yes, they did...but...what does that have to do with the

eruption?"

[Garet and Isaac come down the steps near the shrine.]

Garet: "Uh-oh. It's Grandpa and the others. What should we do, Isaac? Should we go back up?"

R1 --> Yes

R2 --> No

R1 (Boy): "Garet!"

R2 (Boy): "Garet!"

Dora: "Isaac!"

Elder: "You're safe!"

Old Man: "Come over here, both of you! Where have you been?"

Elder: "What happened?"

Dora: "Weren't Jenna and Kraden with you?"

R1 --> Yes

R2 --> No

R1: "They were taken away? By whom?"

R2: "What do you mean, they were taken away?"

Elder: "This is all very complicated. We'll need you to tell us exactly what happened on the mountain. Come into the sanctum, both of you."

[The boys go into the shrine nearby and act out their story for the folks present.]

Old Man: "We had no idea...The true sanctum..."

Dora: "And Jenna and Kraden...They're prisoners?"

R1 --> Yes

R2 --> No

R1: "They've been taken against their will...How awful!"

R2: "Well...we can only hope they're all right."

Priest: "Do you think they can be saved?"

R1 --> Yes

R2 --> No

R1: "Jenna's brother, Felix, will protect them, won't he?"

R2: "Then our hopes must lie with Felix."

Old Man: "What is it, Great Healer? You have been very quiet."

Dora: "It's like you're a thousand miles away."

Great Healer: "That hovering stone, the one that appeared before Isaac..."

Old Man: "What about it?"

Great Healer: "I have seen it before in my dreams. In my mind's

eye, it appeared again just now and spoke to me."

Garet: "You saw it just now?"

Great Healer: "It must be the Wise One, guardian of the Elemental Stars. It told me what happened to you in Sol Sanctum."

Old Man: "So what does the Wise One say about the eruption?"

Dora: "Will the volcano destroy Vale?"

Great Healer: "It is impossible to stop the eruption now."

Priest: "Will Vale be..."

Great Healer: "Vale will be safe. The Wise One will prevent the lava from reaching us."

Old Man: "What's the matter, Great Healer?"

Dora: "...The village will be destroyed, won't it?"

Great Healer: "Something even more dreadful than Vale's destruction looms ahead."

Garet: "What could be worse than the destruction of Vale?"

Great Healer: "A terrible power. The Elemental Star gems house incredible power."

Old Man: "...And Vale has been guarding those gems?"

Great Healer: "The elemental lighthouses will lose that power upon the world. Once the power of the gems has been released, the whole world will..."

Dora: "The Wise One wants us to get the gems back, doesn't he?"

Great Healer: "The world is ours, to save or to destroy. Our inaction may bring about its destruction."

Old Man: "What a pity..."

Great Healer: "We cannot hope for salvation. We must save ourselves..."

Dora: "Then what can we do?"

Great Healer: "Acquiring the Elemental Stars is their fate alone."

Dora: "Are you suggesting we place the fate of the world...in the hands of Isaac and Garet?"

Old Man: "Garet is only a child. You can't expect him to bear such a burden..."

Great Healer: "The Wise One has spoken. Each of you shares responsibility for this. Now, each of you must make your own decision!"

Garet: "I don't know what to do. Isaac, you decide."

Great Healer: "Isaac, will you accept responsibility for the fate of the land?"

R1 --> Yes

R2 --> No

R1 (Garet): "You accept? Oh, Isaac...You can't mean it..."

Old Man: "You chose to leave your decision to Isaac. There shall be no further discussion."

R2 (Old Man): "I can't blame you...I couldn't do it if I were in your shoes."

[After choosing R1:]

Great Healer: "O, Wise One, these two have accepted your quest. Give us your next command!"

[The Wise One appears in the sanctum.]

Wise One: "You two are quite brave to take on this quest. I shall be watching you. Choose your destiny wisely, young ones."

[The Wise One disappears.]

Dora: "That was the Wise One..."

Old Man: "What did the Wise One say?"

Great Healer: "Felix must unlock the power. Find the lighthouses... You'll have the guidance of the Elemental Star..."

Garet: "Um...Then what?"

Dora: "What should they do there?"

Old Man: "Surely, that cannot be all the advice you can offer them, Great Healer..."

Great Healer: "Seek the elementals...The Djinn...They will prove useful."

Garet: "Isn't there anything else?"

Great Healer: "That is all."

Old Man: "That's it!? Isn't there anything else you can tell them?"

Great Healer: "That is all, Mayor. I leave it up to you, Isaac... Garet."

[The Great Healer leaves.]

Priest: "H-Hey, isn't it almost...time to meditate?"

Other Priest: "Oh yeah! Meditation! Let's go!"

[The two priests leave.]

Old Man: "Well, what good are those guys!? Sending children off with no help or direction..."

Dora: "I agree, but...They didn't give us any other choice."

Old Man: "Then, when should they go?"

Dora: "It doesn't sound like we can afford to wait."

Old Man: "Tomorrow, then?"

Dora: "Tomorrow? Yes."

[The next day, two little kids stand near the Psynergy Stone in the town plaza.]

Girl: "Why's everyone hanging around the town gate?"

Boy: "What, didn't you hear? Isaac and Garet are leaving Vale on a journey."

Girl: "I wish I could go!"

Boy: "I heard it's going to be really dangerous!"

Girl: "Oh, yeah? So everyone's down there to say good-bye?"

Boy: "Hey, what's the matter?"

Girl: "Weird. Isaac's mother isn't there to see him off!"

Boy: "You're right. She's not there."

Girl: "Hey, should we go say good-bye, too?"

Boy: "Sure! Let's go!"

[The little boy and girl run to the town gate, where the villagers have congregated to see the two boys off on their adventure.]

Great Healer: "We are counting on you, Isaac. Oh, and you, too, Garet."

Woman: "Don't drink the water if it smells funny. And...take this with you, too."

[She gives Isaac an herb.]

Garet: "I know not to drink stagnant water, Sis!"

Other Boy: "Don't listen to him, Isaac! He's a pig! He'll eat anything that's not tied down!"

Priest: "Hmm...Dora is very late..."

Other Boy: "Oh! That's right! Aunty Dora asked me to give this to you, Isaac."



R8 --> No

R7: [Same as R1]

R8: "PLEASE take me with you! Please! I'm  
begging!"

R9 --> Yes

R10 --> No

R9: [Same as R1]

R10: "Please!"

R11 --> Yes

R12 --> No

R11: [Same as R1]

R12: "Take me with you!"

R13 --> Yes

R14 --> No

R13: [Same as R1]

R14: "Meanie! I don't care what  
you say! I'm coming along  
with you!"

Flint: "Now, I'll briefly teach you how to use Djinn. After bringing a Djinni into your party, you must set it to somebody. To give your Djinni to someone else, move it like this. After choosing who will take the Djinni, you can set it. Setting a Djinni changes your attributes and maybe even your class. When your class changes, the Psynergy you can use may also change. Next, I'll show you how you can use us in battle. Each Djinni has different powers. Once we are set, you can unleash us to use our powers. So, let me demonstrate the power of my attack, Isaac."

[A practice battle initiates.]

Flint: "Choose this command to unleash me in battle, OK? That's all you have to do to unleash a set Djinni! See! When you unleashed me, I attacked with my might stone-cleaver! After being unleashed, we Djinn will then stand by to be summoned... If you have standby Djinn, you can summon even greater powers! See! We Djinn can be very useful, can't we? And one more thing...After a Djinni has been used to summon, it must spend time in recovery. And after we recover, we will set ourselves again and be ready to attack. So, we go from set to standby to recovery, then back to set. This is the simplest way to use us. Did you get all that?"

R1 --> Yes

R2 --> No

R1: "Oh, yeah! If you want to learn more about Djinn, refer to the help, OK? Okay, I'll join you now. Thank you very much! Please, use us Djinn wisely." [Flint joins.]

R2: "Hmmm, shall I explain it all to you again?"

R3 --> Yes

R4 --> No

R3: "Well, then, I guess I'll start from the beginning, OK?" [He then repeats last two major paragraphs.]



I am quite troubled -- Master Hammet's rod was stolen. Would you please help me get my master's rod back?"

R1 --> Yes

R2 --> No

R1: "Thank you. With your help, I believe we can recover the rod."

R2: "I see. I suppose it's a lot to ask of a total stranger..."  
[You can't continue the game by picking this option.]

Boy: "Your names are..."

[He Mind Reads again.]

Boy: "Isaac and Garet. I am Ivan. Pleased to meet you. My ability to read people's minds frightens you, doesn't it? Am I really...Is my Mind Read so frightening?"

R1 --> Yes

R2 --> No

R1 (Narrative): Ivan and Isaac clasped their hands together.

R2 (Narrative): Ivan and Isaac clasped their hands together.

[Ivan then turns to Mind Read Garet. In his thoughts, Garet is saying:]

Garet: "Ahh! My mind...Stop reading my mind, Ivan!!!"

Ivan: "So, Isaac...Could you read Garet's mind? Just as I thought."

Garet: "What? You read my mind, too, Isaac?"

Ivan: "I guessed that I could help you read minds if we shared our Psynergy."

Garet: "Hey, that's not fair! Why do you get to read my mind?"

Ivan: "You're right...It's not fair to read one-way."

Narrative: Ivan and Garet clasped their hands together.

Garet: "Whoa! I did it! I read your mind, Isaac!"

Ivan: "Let's use Mind Read to find the thieves!"

Garet: "Wait a second...Won't people know that we're using Mind Read?"

Ivan: "Oh, I see...You two can tell when I am using Psynergy? Isaac, both you and Garet are Adepts...Maybe that's why you can tell when I'm reading your minds. Ordinary people can't see anything. There's nothing to worry about. Don't worry...I will not read your minds again."

[Ivan joins the party.]

Ivan: "Let me read the minds of the townspeople to find the rod."

[The party learns that some suspicious people are upstairs in the inn. They go up there and one of the men says:]

Purple-haired Guy: "What do you want? It looks like that weird kid is with them!"

Brown-haired Guy: "I can't stand him. Don't let him near me!"

[The three teens start chasing the men around the two beds. After the chase goes on for a while, the party regroup.]

Ivan: "They're acting suspicious. Something's not right..."

Garet: "But you can't use Mind Read if they keep running away, can you?"

R1 --> Yes

R2 --> No

R1: "Isn't there any way I can catch them?"

R2: "There should be a way to read them, but how?"

Ivan: "Maybe the three of us can surround one of them. Don't worry! This is going to work!"

Garet: "Isaac, you take the lead."

[The party advances again.]

Brown-haired Guy: "Hey, they're back!"

Purple-haired Guy: "Uh-oh! They're comin' for us one-on-one!"

Brown-haired Guy: "Do whatever it takes...Just keep away from them, like before!"

[Soon, the party's trapped one of the men. If you capture the purple-haired guy:]

Purple-haired Guy: "Uh-oh! I'm surrounded!"

Garet: "Now, Ivan!"

Ivan: "A-All right!"

[Ivan starts reading the purple-haired man's mind.]

Purple-haired Guy: "Wha-What is this? What is he doing?!"

Brown-haired Guy: "He shut his eyes. What's he doin'?"

Garet: "Are you done, Ivan?"

[If the party corners the brown-haired guy:]

Brown-haired Guy: "There's nowhere to run!"

Garet: "Now, Ivan!"

Ivan: "A-All right!"

[Ivan Mind Reads him.]

Brown-haired Guy: Wha-What is this? What is he doing?!

Purple-haired Guy: "He shut his eyes...What's he doin'?"

Garet: "Are you done, Ivan?"

[The party regroups again after Mind Reading the subject.]

Garet: "What did you learn, Ivan?"

Ivan: "It's them, all right. I think they tok a lot of other things, too. It looks like they're hiding it all somewhere in this inn...But they won't let me near them again."

Garet: "Then, I guess we have no other choice -- we have to search the inn..."

R1 --> Yes

R2 --> No

R1: "Leave it to us! Isaac always comes through! I trust your sense of duty! Well, it's decided. Let's go, Ivan."

R2: "It's a lot to cover, but we're the only ones who can do it, right?"

R3 --> Yes

R4 --> No

R3: [Same as R1]

R4 (Ivan): "Please, Isaac...I beg you..."

R5 --> Yes

R6 --> No

R5: [Same as R1]

R6: "It cannot be done?"

Garet: "Don't worry, Ivan. He's just saying no because he doesn't feel confident...But when it really comes down to it, he'll help. It's just the way he is. I trust your sense of duty! Well, if that's the case, then let's go, Ivan."

[The party goes outside and climbs the ladder into the inn's roof. After moving a crate, the party comes upon a man, bound and gagged, sitting beside a bunch of treasure chests and crates]

Bound Man: "Uhhh...Uhhh..."

Narrative: Isaac cut him free from the ropes.

Bound Man: I came into this loft while I was fixing the roof... But I found I couldn't get all the way to the back of the loft...So I was looking into it when WHAM! Someone whacked me in the head from behind! When I came to, I was all tied up. Strange...I don't remember all these crates being up here before!"

Ivan: "Maybe all that stolen stuff is in these crates..."

Voice: "Looks like we've been found out!"

[The three bandits come into the room.]

Brown-haired Guy: "You're pretty persistent for one of Hammet's whelps, kid!"

Purple-haired Guy: "Why are you working so hard for Hammet? What's it to you?"

Purple-haired Guy 2: "Anyway, Hammet's already been caught by a worse bunch of thieves than us!"

Brown-haired Guy: "I hear Hammet fled to Lunpa after the eruption."

Bound Man: "Did you say Lunpa? A man with Master Hammet's money shouldn't go anywhere NEAR Lunpa!"

Garet: "What kind of place is Lunpa?"

Bound Man: "The town was named after its founder, Lunpa, the noble thief..."

Brown-haired Guy: "That family of thieves remained noble even when his son, Donpa, took over."

Purple-haired Guy: "But Donpa's son, Dodonpa, is an evil thief."

Purple-haired Guy 2: "The man has no morals. I've heard he's truly vicious."

Brown-haired Guy: "See, we're not so bad. How about it? Will you let us go?"

R1 --> Yes

R2 --> No

R1: "Seriously? If we return all the stolen goods and repent, you'll let us go?"

Purple-haired Guy: "You must be joking! We stole this stuff fair and square!"

Purple-haired Guy 2: "We'll just have to keep you quiet!"

Brown-haired Guy: "And there's only one way to do that! Get 'em!!!"

R2: "What? You mean, even if we return everything we stole and apologize, it's still a crime?"

Purple-haired Guy: "You must be joking! We stole this stuff fair and square!"

Purple-haired Guy 2: "We'll just have to keep you quiet!"

Brown-haired Guy: "And there's only one way to  
do that! Get 'em!!!"

[The bandits soon are lying on the floor in pain.]

Brown-haired Guy: "They...They got us..."

Bound Man: "Actually, for a second there, I thought we were  
goners...Wow! We won! I...I'll get the mayor!"

Brown-haired Guy: "After all the trouble we went to, stealing all  
this stuff..."

Garet: "Haven't you heard? Stealing from others is wrong!"

Purple-haired Guy: "Sheesh! I told you...I told you we should have  
skipped town..."

Garet: "Evil never prevails!"

Ivan: "If you'll give me Master Hammet's rod, I'll head to Lunpa  
now. What will you two be doing, Isaac?"

Garet: "I suppose we have to go after Felix and the others..."

[Ivan Mind Reads Isaac.]

Garet: "He's reading our minds again! Shouldn't we stop him?"

R1 --> Yes

R2 --> No

R1: "It's too late, Isaac. He's already done."

R2: "If you say so, Isaac..."

Ivan: "I see...So that's what happened..."

[The once-bound man walks back into the loft.]

Bound Man: "These are the thieves, Mayor..."

[The mayor walks in with to large men.]

Mayor: "What you did was horrid. Stealing? In the middle of a  
disaster!?"

Brown-haired Guy: "Hey, you're the ones who left all your doors  
open! You were practically begging us to--OUCH!  
Sorry...I couldn't help myself..."

Large Man: "What should we do with them?"

Mayor: "We're going to lock them up for a long, long time."

Large Man 2: "Hey, wake up! Let's go--get up! Get up! Hey, can  
you help me tie them up?"

[Later, the thieves are tied up and ready to move out.]

Brown-haired Man: "Hey, you! Isaac, right? I won't forget this!"

Mayor: "Take them away!"

[The thieves leave with one of the large men.]

Mayor: "Thank you for catching the thieves! You have our sincerest gratitude."

Large Man: "Really, you were a big help!"

Mayor: "Let's look at what they stole."

[The mayor and the man walk over to the first treasure chest.]

Narrative: Found the mayor's precious urn.

Large Man: "Mayor...Isn't that your family's urn?"

Mayor: "My precious urn has been returned."

[The Large Man kicks open another chest.]

Narrative: Found a gold statue.

Large Man: "Hey, that belongs in the...They stole from our Sanctum? Those monsters!"

Mayor: "The town's treasures...They're back at last."

Large Man: "Mayor, we found another chest over here, you see?"

Mayor: "Ivan, isn't that what you were looking for? Now, you can return to Master Hammet! That's right! I heard Master Hammet was seen heading toward Lunpa!"

Ivan: "Oh no...Dodonpa wouldn't miss an opportunity like that..."

Mayor: "I'm certain that your master has been kidnapped."

Ivan: "How can I rescue Master Hammet?"

Mayor: "No one can enter once the gates are closed."

Ivan: "What will happen to Master Hammet?"

Mayor: "Calm down, Ivan. Master Hammet is probably still alive and unharmed. Dodonpa knows that he can use Hammet to extort a ransom from Kalay. We can't do much until Dodonpa makes his move, but at least we know Hammet's safe...for now. Your name is Isaac, right? And you are..."

Garet: "It's Garet."

Mayor: "Thank you both. You have my deepest gratitude. Well. Let's go then. Before you leave town, please come see me. I have something for you."

[The Large Man and the Mayor leave.]

Garet: "What a mess. We finally get the rod back, and now this. I



[Ivan comes up.]

Ivan: "You want to move that stump, right? It looks like its trapped in the ivy. Isn't there anything we can do? I know! I have a great idea. Leave it to me!"

[Ivan uses Whirlwind and frees the ivy from the stump.]

Garet: "All right, Ivan!"

Ivan: "I did it!"

Garet: "...Thanks for the help. But why are you here, Ivan?"

Ivan: "I couldn't get into Lunpa...Don't get me wrong! I didn't come here to ask for your help. Your quest has been on my mind ever since I left Vault. Remember? I read everything that happened in your minds. I couldn't just leave, not with all these terrible things happening. If I can't rescue Master Hammet, then I want to help you...Please, allow me to join your quest."

[Ivan joins the party permanently.]

Ivan: "Are you trying to get to Bilibin through this cave? Then let's go!"

[The party heads into Goma Cave after clearing the entrance of a similar entanglement. On the other side, Bilibin waits.]

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| 08. Bilibin                                     |
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[Once in town, the party wanders around until they find themselves at the foot of McCoy's Palace.]

Guard: "The lord will only meet with brave and mighty warriors. You don't seem the type. Think you're up to it?"

R1 --> Yes

R2 --> No

R1: "Hmmm, I see...You seem pretty confident..."

R2: "Your honesty is good. But I can't send such inexperienced children to see my lord." [You can't continue by picking this option.]

[After picking R1:]

Other Guard: "What do you say? They look a little young to get involved in this ugly mess."

Guard: "Nobody else seems up to the challenge, though. What do we have to lose?"

Other Guard: "All right. I shall let you pass. Follow me!"

[The party follows the guard into McCoy's office.]

McCoy: "What's the matter, then?"

Guard: "Sir! Some new warriors have just arrived in the palace!"

McCoy: "New warriors, yeh say? We've sent many a man intae Kolima Forest, but not one has returned. These warriors...Did yeh get a good look at 'em?"

[Isaac walks forward.]

McCoy: "Come closer, laddy."

[Isaac advances.]

McCoy: "Hey...Are these the ones yeh were talking about? They're but children! And yeh expect me to believe yeh can save Kolima?"

R1 --> Yes

R2 --> No

R1: "Hmmm. Well, I'll grant yeh're a brave lot. Here. This key'll get yet past the barricades tae the east...Even with the key, such wee lads as yerselves'll never reach Kolima."

R2: "Bah! Yeh're too young. Yeh cannae handle the job. Yeh can leave now..." [You cannot progress by picking this option.]

[After picking R1:]

Garet: "He's making fun of us! Calling us children! That's just irritating, don't you think, Isaac?"

R1 --> Yes

R2 --> No

R1: "Well, don't let him get to you. We'll just have to prove we can handle the job, whatever it is!"

R2: "Are you serious, Isaac? It doesn't bother you?"

R3 --> Yes

R4 --> No

R3: [He repeats the question for some reason.]

R4: [Same as R1]

[After picking R1:]

McCoy: "So, yeh've decided to accept our little job?"

Garet: "Hey, Ivan! You...You don't look too enthusiastic."

Ivan: "That curse can turn a man into a tree! You think we stand a chance?"

Garet: "What? Yeah, of course we do! You know we do, right, Isaac?"

R1 --> Yes

R2 --> No

R1: [They all nod at one another.]

R2: "Come on, Isaac! You said you'd do it! We're still going, right?"

R3 --> Yes

R4 --> No

R3: [Same as R1]

R4: [He repeats the question.]

Ivan: "Well, if Isaac's going, I guess I'm in, too."

McCoy: "At least we all agree on something!"

Guard: "What troubles you, Milord? They seem willing enough..."

McCoy: "They call themselves warriors...but they're naught but wee children! Aye, these are desperate times, but I cannae send such wee lads tae their doom!"

Guard: "Then what will happen to Kolima Forest?"

McCoy: "We cannae give up hope on our other champions!"

Ivan: "But...But what about us?"

McCoy: "We cannae send yeh intae certain doom."

Garet: "What if we said that we were going east anyway?"

McCoy: "Yeh can go once things have settled down."

Ivan: "But that means...you're not going to let us go?"

McCoy: "Ach, it's fer yer own good, lad. I dinnae want tae talk about it anymore. Captain?"

Guard: "I'm sorry, but you should leave now."

[The guard follows them out.]

Guard: "Your name was...Isaac? I'm sorry you were rejected. I never, ever, expected anything like this to happen to Bilibin. Will you promise me you won't go to Kolima?"

R1 --> Yes

R2 --> No

R1: "That's good. That barricade...You may not need a key. Oops...I shouldn't have said anything. Well, I'm going to go now."

R2: "You are persistent, aren't you? That barricade...You may not need a key. Oops...I shouldn't have said anything. Well, I'm going to go now."

[The guard leaves and the party heads to the Bilibin Barricade. By using Move Psynergy on the leftmost pillar, they can just slide it off and walk right through. After that, it's only a short walk to Kolima.]



can stand...I can move again! Ivan, it's okay! Go ahead!  
Stand up!"

Ivan: "Those barriers...We thought that Psynergy was only used  
when we concentrate, right?"

R1 --> Yes

R2 --> No

R1 (Garet): "When I was training, I'd focus so hard, I thought  
my head would burst."

R2 (Garet): "You're such a liar, Isaac! When I was training,  
I'd focus so hard, I thought my head would burst."

Ivan: "Well, maybe it's just easier for you, but when I use  
Psynergy...Anyway, I'm certain that was Psynergy we were  
projecting. That must mean that some Psynergy acts only when  
it's needed."

Garet: "You mean, like when we're in danger? I think it's like when  
we strike critical hits in battle. We can't control it, but  
it's there when we need it."

Ivan: "I can agree with what Garet is saying. It is definitely  
possible..."

Garet: "Wouldn't it be something if we could use this power at any  
time, Isaac?"

R1 --> Yes

R2 --> No

R1: "Yeah! Let's start trying to master this power!"

R2: "You...You're not really into this, are you?"

[The odd glow comes over the town again.]

Ivan: "Watch out! It's happening again!"

[This time, the party forces the barriers to come over them instead  
of it happening naturally. From somewhere, a voice says:]

Voice: "Hroom! Why? Why don't they turn into trees...?"

[A woman's voice replies.]

Woman's Voice: "Who are they? What people are these, who are immune  
to Tret's glamour? Have they come to save that village  
with their strange powers? It will not be enough to  
save the people of Kolima."

Voice: "They have earned their fate...Kolima took their axes to me,  
and now I shall take mine to them!"

Woman's Voice: "You children may not know this...but we are dying.  
And Kolima Forest will wither and die when we are  
gone."

Voice: "We are not the only ones who will die, Laurel. Once we  
are gone, they, too, will go!"

Woman's Voice: "Tret was once a kindly forest king. But he is slowly dying, and his heart has torn in two...His wrathful side turned the people of Kolima into trees. The kind Tret speaks no more."

Voice: "Hroom! The kindly heart invites destruction...I need no kindness!"

Woman's Voice: "If you wish to save those whom Tret turned into trees, you must reawaken his gentle side. But...if you cannot stop Tret from withering, we all will... Look for Tret deep within the forest."

Voice: "It's no use, Laurel. Humans cannot be trusted! I shall die...and the rest of the forest will die with me!"

[The strange glow fades and the voices stop speaking.]

Ivan: "Isaac...Isn't there anything we can do?"

R1 --> Yes

R2 --> No

R1: "What can we do? Do you have any ideas?"

R3 --> Yes

R4 --> No

R2 (Garet): "You're right, Isaac...There isn't much we can do now."

Ivan: "So the people of Kolima will just remain trees until they wither and die?"

R5 --> Yes

R6 --> No

R3 (Garet): "It looks like Isaac has something in mind."

Ivan: "We'll leave it up to you, Isaac. Let's go save everyone."

R4: "He's as stumped as we are, but he says he'll help..."

Ivan: "I trust Isaac. He'll come up with an idea."

R5: "I'm disappointed in you, Isaac...How can you give up so easily?"

Garet: "But what can we do? How can we bring back the good Tret and save Kolima?"

Ivan: "I guess I really don't know what to do. Just promise me one thing...Promise you will do everything in your power to save Kolima."

R6: "That's a relief, Isaac. I thought you'd given up on Kolima altogether."

Garet: "But what can we do? How can we bring back the good Tret and save Kolima?"

Ivan: "I really don't have any idea right now...I don't





Mia: "Somebody...is here. Someone is here...Can you hear it, too?"

R1 --> Yes

R2 --> No

R1: [See below.]

R2: "You can't hear it? Well, I can.

Mia: "Alex is the only one other than I who can enter Mercury Lighthouse. But this statue is blocking my way..."

[Isaac uses his Move Psynergy to remove the obstruction.]

Mia: "Did you do that?"

R1 --> Yes

R2 --> No

R1: "I knew it...I saw a ghostly force pushing it!"

R2: "No, I saw it! I'm certain that flow of force came from you."

Garet: "You...You could see our Psynergy?"

Mia: "Psynergy...Is that what you call that power?"

Ivan: "We had thought you were using Psynergy when you healed that old man, Mia."

Mia: "That's a special power, handed down to members of the Mercury Clan from generation to generation. It is called Ply, a power generated through meditation. It was once much stronger..."

Garet: "This Mercury Clan sounds a little like people of Vale, don't you think?"

R1 --> Yes

R2 --> No

R1: "Sure...They're the sworn protectors of a special power, just like us!"

R2: "Oh, come on! Both of them are protectors of special powers! It's just the names that are different!"

Mia: "I have to go...I have to find whoever entered the lighthouse."

[Mia uses Ply on the entrance and enters. After saving her from a Lizard Man, the party encounters her again having trouble with a statue, which they move out of the way for her.]

Mia: "You've saved me again, haven't you! Do you have business in the lighthouse, too?"

R1 --> Yes

R2 --> No

R1: "I thought so...I am sure there will be more places ahead that I cannot pass alone. Only those of the Mercury Clan are permitted to enter this place. However, I sense there is something special about you. I feel that I can trust you!"

R2: "Please tell the truth! I can't believe you'd go so far to help someone you just met. You have some errand in this lighthouse, don't you?"

R3 --> Yes

R4 --> No

R3: [Same as R1]

R4: "Please tell the truth!"

R5 --> Yes

R6 --> No

R5: [Same as R1]

R6: "Please, don't hide anything. Just tell me the truth!"

R7 --> Yes

R8 --> No

R7: [Same as R1]

R8: [This option repeats until you pick R7]

[After picking to tell her the truth, Mia joins the party. After a while, the party finds a ladder that drops them in front of an enormous faith statue.]

Narrative: He who honors the heart of the goddess shall stand at the center of all, like a swan in the center of a rippling pond.

[Mia uses Ply on the statue and the lone stepping stones in some of the rooms start to blink, letting anyone who passes on them walk further with the statue's power. Soon enough, the party finds themselves in a similar situation.]

Narrative: He who honors the goddess of rainbows shall be guided to the heavens upon wings of fluid grace.

[Mia casts Ply on the statue nearby and the waterfall the party had just walked under starts to flow upwards! They all take a nice, long ride and arrive at the lighthouse aerie. They rush to the scene where a large sphere now shines atop the tower.]

Garet: "It's too late! The lighthouse has already been lit!"

Mia: "It...It can't be! The beacon cannot be lit without the Mercury Star..."

Ivan: "...The Elemental Stars were stolen from Sol Sanctum, on Mt. Aleph."

Mia: "Mt. Aleph...Sol Sanctum...Are you healers from Sol Sanctum?"

R1 --> Yes

R2 --> No

R1 (Garet): "We came from a village called Vale to recover the three Elemental Stars. But, unlike you, we are not healers."

R2 (Garet): "We came from Mt. Aleph, but we're not healers. We came from a village called Vale to recover the three Elemental Stars."

Mia: "Did you say Vale?"

Garet: "Our village was there to protect Sol Sanctum, but the Stars were stolen."

Mia: "That sounds just like my clan...I have failed in the one duty placed upon me...This is terrible."

Jenna: "Isaac! Garet!"

[The party looks to the opposite elevator and sees Menardi, Kraden, Felix, and Jenna standing there.]

Felix: "So it's you, Isaac!"

Menardi: "Heh heh! Those kids are still alive? You came all this way to save Jenna and Kraden?"

Garet: "That's not all...We're after the Elemental Stars!"

Menardi: "In other words, they've come to stop us. Then we have no choice...Let's take care of them now, before they can do any harm!"

Saturos: "Menardi...Wait!"

[Saturos walks out from behind the large sphere.]

Menardi: "Oh, Saturos...They want to..."

Saturos: "I heard everything. They were lucky to survive the eruption of Mt. Aleph. You have endured so much, and now you want to throw your lives away? Fine. If that is your wish, prepare to have it granted."

Menardi: "Saturos...Are you going to fight them alone?"

Saturos: "Menardi, I can't expect you to leave our hostages alone and help me, can I?"

Menardi: "Umm...That's true..."

Saturos: "Besides, I want to see how much their powers have developed."

Menardi: "Are you sure about this, Saturos?"

Saturos: "Leave me be! Head for the next lighthouse--now!"

[Menardi turns to Jenna.]

Menardi: "Come here, child..."

[Jenna doesn't move.]

Menardi: "Do you mean to defy me? I should teach you a lesson, child, but...Felix, I'd get your sister to obey me, if you hope to keep her from harm."

Felix: "Jenna, please...Just do as she says for now."

Jenna: "Felix..."

Kraden: "It's all right, Jenna."

Felix: "Isaac and Garet shouldn't have come after us..."

Jenna: "I'm sorry, Isaac, Garet..."

Menardi: "I'm counting on you!"

[The four leave Saturos and Isaac's party alone. Kraden bellows as the elevator leaves:]

Kraden: "Isaac! Garet! Don't die!"

Garet: "Jenna...Kraden!"

Saturos: "If you want to save them, you'll have to beat me, first!"

Mia: "No! Get back!"

Saturos: "What's the matter!"

Garet: "Saturos is extremely powerful. I could sense it when I faced him."

Ivan: "You have to be very careful when fighting him...We have to match his strength..."

Saturos: "Match me? Pah! You think you can match the great Saturos?"

R1 --> Yes

R2 --> No

R1: "You overestimate your chances. Fine then...I'll just teach you all a lesson!"

R2: "And yet you still want to fight? Ship of fools...Fine then...I'll just teach you all a lesson!"

[Saturos advances and then rapidly turns towards the sphere.]

Mia: "What's happened? Saturos is moving strangely."

Saturos: "What's this!? The light of Mercury...It's weakening my Psynergy! I must finish this quickly...Come on, fools!"

[However, the combined power of the party is too much for Saturos, and the party's soon plowed over him.]

Garet: "Isaac, we got him!"

Saturos: "Who would have thought that Mercury Lighthouse held such great power? If only my Psynergy had been at its full power..."

Ivan: "Saturos...You said you were weakened. What did you mean?"

Saturos: "I...I meant nothing..."

Alex: "I shall tell you what he means..."

Mia: "That voice! Could it be?"

[Alex walks out from behind the rotating sphere.]

Mia: "Alex!"

Alex: "It's been a while, Mia."

Mia: "Alex, do you realize what you've done?"

Alex: "Ha! Of course...I have freed a great power that has long been sealed away. Mercury, the lighthouse of Water...What a mighty force."

Mia: "Alex, you...Are you mad?"

Alex: "No, Mia...Don't you understand? The lighthouse granted you great power during your battle with Saturos."

Mia: "It's true...I could use my power without ever depleting it."

Alex: "Don't you see? The Mercury Lighthouse supplied you with limitless Psynergy."

Mia: "Psynergy? Are you telling me my powers come from Psynergy?"

Alex: "You and I are both members of the Mercury Clan...Masters of Water Psynergy."

Garet: "Mia is an Adept too, isn't she?"

R1 --> Yes

R2 --> No

R1: "Geez, Isaac, you knew all along, and you didn't tell us?"

R2: "I know it's hard to believe, but it looks like Mia's one of us."

Ivan: "Tell me, Alex...Why wasn't Saturos able to use his full power?"

Alex: "Ah, yes..I shall explain it all. Saturos is aligned with Mars, the clan of fire. Fire and water are opposing elements...His full power was bound by the Water Psynergy of the lighthouse."

Mia: "Didn't Saturos know that?"

Alex: "Of course he knew. However, he failed to appreciate the power of this lighthouse. As did I..."

Garet: "Is that why we were able to defeat Saturos?"

Alex: "No...There is more to it. I stood by, watching your battle from afar..."

Ivan: "You were watching us?"

Alex: "Yes. I did not help Saturos, because I was certain he would win. But I was wrong...You have become such great fighters in a

short time.

[Saturus rises.]

Ivan: "Saturus is up again!? But we beat him!"

Saturus: "Me? Beaten? Never! I lost to this lighthouse, not to you!"

Alex: "I was merely stalling you until Saturus regained his strength."

Mia: "You were just buying time! That's not fair, Alex!"

Garet: "I won't let Saturus escape!"

Alex: "And just what are you going to do? Will you finish him off?"

R1 --> Yes

R2 --> No

R1: "If that's the case, you will have to fight me, as well.  
I've seen how you fight. You cannot hope to win. And I  
doubt you are the type to 'finish' anyone off!"

R2: "Yes, Isaac. You seem like a smart warrior. You can't beat  
our combined might, now that we've seen how you fight. And  
I doubt you are the type to 'finish' anyone off!"

Saturus: "Of course, you are welcome to believe anything you want."

[Alex warps out but warps back in nearby.]

Garet: "He warped again!"

Mia: "Again? He's done that before?"

Garet: "Yeah, in Sol Sanctum..."

Ivan: "That Psynergy...the warp. Does that mean Mia can use it?"

Mia: "No, it's impossible. Even Alex didn't have that kind of power  
before."

Alex: "Ah, well...I can't stay the same Alex you knew forever..."

[The elevator Jenna and Kraden took comes back up.]

Alex: "Well, it seems that my ride has returned while we were  
speaking. And so, I bid you adieu."

Ivan: "Isaac, Saturus still has the Elemental Stars!"

Garet: "That's right! We can't let them leave now!"

Alex: "Oh? And you want to take the Elemental Stars from Saturus?"

R1 --> Yes

R2 --> No

R1 (Saturus): "Ha! Too bad! Menardi has them. You'll have to  
ask her!"

R2 (Saturus): "Ha! You're right...Menardi has the Elemental

Stars!"

Alex: "That reminds me...Do you still have the Mars Star?"

R1 --> Yes

R2 --> No

R1: "I appreciate your honesty."

R2: "Are you telling the truth? Well, I shall believe you for now."

[Alex and the injured Saturos warp to the elevator.]

Alex: "I suppose you'll be willing to pursue us for the Elemental Stars?"

R1 --> Yes

R2 --> No

R1: "I look forward to it. I shall see you soon, then. Good-bye."

R2: "That's too bad...I shall look forward to seeing you again. Good-bye."

Saturos: "I look forward to our next battle."

[The two take the lift down.]

Ivan: "They're gone..."

Garet: "Shoot...We couldn't even save Jenna..."

Mia: "I don't deserve to be a healer...We couldn't stop them from lighting the beacon. I've failed my clan, failed in my duty..."

Ivan: "That's not true! We can still best them, right, Isaac?"

R1 --> Yes

R2 --> No

R1: "That's right, Isaac! All we have to do is stop them from lighting all the lighthouses! The beacon of Mercury Lighthouse has been lit, but we'll stop them next time."

R2: "You're not helping here! We're fine as long as the lighthouses aren't all lit! The beacon of Mercury Lighthouse has been lit, but we'll stop them next time."

Garet: "That's right. We can save Jenna at the next lighthouse."

Mia: "Yes. We won't let Alex get away with this...Let's go after them now! What's the matter? We should hurry!"

Garet: "We? Mia, are you coming along with us?"

Ivan: "But the people of Imil need you, Mia."

Mia: "It's okay. "The fountain shall be filled as long as light fills the house." That's an old saying. The fountain will run over with healing waters now. I have mixed feelings about leaving, but Imil will be fine as long as the fountain continues



Tret: "I was indeed angry that people had laid waste to my forest... They had even taken their axes to me! Then those gems fell into my branches...Then all of a sudden...my fury overwhelmed me, and I was lost in anger!"

Laurel: "The gem reached me when I was filled with sorrow...Our actions spoke our hearts' desires, but we had no idea..."

Tret: "Those gems twisted my anger into a force beyond my control."

Laurel: "Have any of the saplings been transformed by those stones, Tret?"

Tret: "No...Only the elder trees were affected by the falling Psynergy Stones."

Garet: "There are others that this happened to?"

Ivan: "So the same thing could be happening elsewhere!"

Laurel: "You must have fought many monsters on your way here."

Garet: "Those monsters...Maybe they were just animals that were..."

Tret: "Once, they were pure of heart...Hroom...Those gems have brought a great evil to the world..."

[Laurel starts sending out waves of energy, just as Tret did when he broke the Kolima curse.]

Ivan: "Oh! Laurel, you were given powers, too?"

Tret: "Different from my own, but stemming from the same source."

Ivan: "Laurel! What in the world are you doing?"

Tret: "Wait. You will soon see."

[Laurel starts sending out the energy.]

Tret: "What did you see, Laurel?"

Laurel: "It's true -- even the monsters have become monsters. And beyond the river..."

Tret: "The river that feeds our forest?"

Laurel: "Yes...An evil forest has risen up to the south of the river."

Tret: "Will you be heading south across the river?"

R1 --> Yes

R2 --> No

R1: "That area will only grow more dangerous as time passes... If you must go, you'd better hurry..."

R2: "That's good...I would be foolish to risk your lives further."

Tret: "I owe you a great debt. You have saved Kolima, this forest,



[Insert R3 here.]

R5: [He sends brain waves out to someone.]

"Do not worry. You will be permitted to enter the grotto. Go now, Isaac! Just remember, you are not the only ones who can read minds."

R6: "Then I cannot tell you. Give up and go back from whence you came." [You cannot proceed without picking the other option.]

[Isaac goes down to the waterfall where a man stands.]

Monk: "I have already heard of your test from Master Nyunpa. You may enter."

[Isaac and company progress through the Funchin Falls Cave and recover the Orb of Force. The monk talks to them as they exit.]

Monk: "Young master, did you complete the test?"

R1 --> Yes

R2 --> No

R1: "Why, you have mastered the secrets of Fuchin Temple!? Master Nyunpa is waiting for you...Proceed to the temple."

R2: "But you must have...Master Nyunpa is waiting for you... Proceed to the temple."

[The party walks back up the stairs to Nyunpa.]

Nyunpa: "Excellent, Isaac! I am glad to see you master the secrets of Fuchin Temple! We monks call the power you have obtained Ki. You seem confused, Isaac."

R1 --> Yes

R2 --> No

R1: "This is called "force" by the western world, but it is really a spiritual power. I will teach you, as I promised. Use this power to get through the forest. What would happen if you let loose this energy in the forest?"  
Ha ha! You are curious, no?"

R3 --> Yes

R4 --> No

R2: "You possess great wisdom for one so young, but I feel I must explain this. [Insert R1 here.]

R3: "Monsters that wait in hiding would show themselves. You would then try to defeat them, would you not?"

R5 --> Yes

R6 --> No

R4: "I can read minds, you know. You are curious, aren't you?"

R7 --> Yes

R8 --> No

R5: "Sometimes, you must let go of your belief that fighting solves problems...Monsters are cowardly. They will run



Master Feh: "Ahhh, Feizhi...Is it your power again?"

Feizhi: "Ever since gems fell from the sky and hit me, I have sensed bad things."

Master Feh: "You say you sense evil ever since you received the power of prophecy. You have told me already. I do not believe it, Feizhi. Your visions are just coincidences."

Feizhi: "My visions came true many times, no? I had a vision about Mogall Forest, and that came true..."

Fighter 3: "Yes, your predictions came true, Feizhi! It was very surprising!"

Feizhi: "The flood in Altin...Did I not predict that, too?"

Bystander: "All Feizhi's predictions come true."

Feizhi: "See, Father?"

Master Feh: "I have heard this all. I was surprised, too, but it is still coincidence."

Feizhi: "You still don't believe it?"

Master Feh: "Hsu is late, so you worry too much. But do not think bad thoughts."

Feizhi: "You sent people to find Hsu, correct?"

[Feh shakes his head.]

Feizhi: "Stubborn old man."

Master Feh: "What did you say, Feizhi? You should not speak so to your elders."

Feizhi: "I will not ask anyone. I will go alone, then!"

Master Feh: "It is too dangerous."

[Feizhi leaves anyway.]

Bystander: "Ya! Master Feh! Feizhi has gone!"

Fighter: "Feizhi was very angry. She was frightening!"

Fighter 3: "Hsu is in danger. Feizhi is going to help."

Master Feh: "Feizhi knows kung fu. She will be all right. Feizhi is alone. She cannot go too far. She will give up soon enough. Until then, let her be."

[Feh sees that the log has been upended.]

Master Feh: "The tree...It fell. What happened?"

Fighter 3: "The warrior did it. He used Chi."

Master Feh: "Warrior, you...Can you use Chi?"

R1 --> Yes

R2 --> No

R1 (Fighter 3): "Do it again, warrior. Let me see your Chi."

R2 (Fighter 3): "Warrior, you speak nonsense. You used Chi. Do it again!"

R3 --> Yes

R4 --> No

R3: "Show me your Chi, warrior."

R4 (Feh): "I want to see your Chi, warrior."

[Isaac knocks the log over again.]

Master Feh: "Ya! The tree fell!"

Fighter 3: "Master, did you see? The warrior used Chi. The warrior's Chi is excellent! Are you surprised, Master?"

[Feh doesn't answer.]

Fighter 3: "What is wrong, Master?"

Master Feh: "Hmmm...The warrior did make the tree fall. I grant you that..."

Fighter: "Is something wrong with the warrior's Chi?"

Master Feh: "What the warrior did...It is not Chi."

Girl Fighter: "What? It is not Chi?"

Master Feh: "Hmmm...It looks very similar...but it is not Chi. Warrior...Have you been to Fuchin Temple?"

R1 --> Yes

R2 --> No

R1: "Ah...I knew it."

R2: "Hmmm...That is strange."

Fighter 3: "How are Chi and Fuchin Temple related?"

Master Feh: "I learned my Chi from Master Hama of Lama Temple."

Fighter: "Then it is the same as Chi, is it not?"

Master Feh: "Very similar...But still different...Chi concentrates the energy of the body into the hand...then releases it onto a distant object. You, warrior, used energy focused from the mind. Understand?"

R1 --> Yes

R2 --> No

R1: "This warrior is wise. The power to will something to move requires much wisdom. Fuchin's Ki releases





Mia: "You predicted our coming...Is that also Psynergy?"

Master Hama: "Ho ho! Excellent question, Miss Mia. Yes, the ability to foresee events also belongs to the Jupiter Adepts."

Garet: "Then, can Ivan learn the power of prediction, too?"

Master Hama: "He already has."

Ivan: "I don't think I have--"

Master Hama: "You do. You merely do not yet know that you have it."

Garet: "The power of Jupiter must be great if it lets you see the future."

Master Hama: "Oh, but Ivan can learn to use an even greater power!"

Ivan: "What greater power?"

Master Hama: "Reveal."

Ivan: "Reveal?"

Master Hama: "Yes. I have waited long to pass the power of true sight on to you."

Mia: "You waited here in Lama Temple just to teach Reveal to Ivan?"

Master Hama: "You will need Reveal if you are to achieve your goals...Jupiter Adepts can learn Reveal on their own, over time...But that power alone will not help you find Saturos as his company moves on. It was Saturos and his companions who blocked Silk Road."

Garet: "Felix and the rest of them, huh? Those cowards!"

Master Hama: "Felix bears a terrible fate, a burden I would not wish on any man."

Garet: "A terrible fate? What do you mean?"

Master Hama: "I am sorry, but I can say nothing more of this matter. Now, we must focus on the power of Reveal. You will need the power of Reveal to cross the evil Lamakan Desert."

Garet: "An evil desert? Is that even possible?"

R1 --> Yes

R2 --> No

R1: "You believe that, Isaac? Well, I just don't buy it."

R2: "It's hard to believe, isn't it, Isaac? I feel the same way."

Ivan: "Why will we need Reveal to cross the desert?"

Master Hama: "Crossing Lamakan Desert was hard enough without the extreme heat. But evil has taken hold of the desert,

and its heat has become unbearable. Entering the desert now is nothing short of asking for death."

Ivan: "Then how can Saturos cross such a deadly place?"

Master Hama: "Saturos and Menardi are Mars Adepts. I am merely guessing...but their powers might help them suppress the heat as they cross."

Mia: "I still don't understand...How will Reveal help us in such an evil place?"

Master Hama: "Reveal will help you find oases to cool you against the heat."

Garet: "Why would we need Reveal for that? Won't we be able to see the oases?"

Master Hama: "Do you know what a mirage is?"

R1 --> Yes

R2 --> No

R1: "The desert is filled with mirages that prevent you from seeing clearly. Without Reveal, you cannot find the oases."

R2: "Intense heat creates a curtain of air that distorts the terrain. Mirages will deceive your eyes, preventing you from finding any oases."

Garet: "Sounds like we should have Ivan learn Reveal, don't you think?"

R1 --> Yes

R2 --> No

R1: "Yeah! I don't want to die in any evil desert!"

R2: "Oh, come on, Isaac! If we're going to follow Felix, we'll need Reveal!"

Mia: "Ivan, you should let Master Hama teach you how to use Reveal."

[Hama looks around.]

Ivan: "What's wrong, Master Hama? You can pass Reveal on to me, can't you?"

Master Hama: "I am unsure that it will work. In preparation for this day, I tried to pass a power on to a young girl, although that power was not Reveal. My student was not an Adept...But I thought anyone could hone a skill he or she already possessed...However, I saw no change in the girl."

Feizhi: "No, there was a change!"

[Feizhi rushes in.]

Master Hama: "Feizhi...Why are you here?"

Feizhi: "I sensed it!"

Master Hama: "Sensed it? What did you sense?"

Feizhi: "Hsu is in great danger!"

Master Hama: "Hsu left this place a long time ago."

Feizhi: "I know...But Hsu did not return to Xian."

Master Hama: "...The boulders in the mountains!"

Feizhi: "I sensed it. I came through the mine. I came to ask for help."

Master Hama: "I sensed nothing, as I was focused on Isaac's arrival...But why has the power come to you now, after all this time?"

Feizhi: "Gems fell from the sky. One hit me right on the head."

Master Hama: "Gems...Psynergy Stones...Then this may work after all."

Feizhi: "What about Hsu?"

Master Hama: "Let us hurry to Hsu's aid!"

Garet: "Master Hama, what about us? What about Reveal?"

Master Hama: "I had completely forgotten. It seems I succeeded in passing my power to Feizhi. You will be fine."

[Hama and Ivan glow and she passes Reveal on to him.]

Master Hama: "This should do it. Use Reveal to cross the desert. But your Reveal may not be that strong yet...The oases maynot appear. The rest is up to Ivan's abilities. Ivan, I am very glad to see you have grown to be such a strong man."

[Hama, the man, and Feizhi run out.]

Mia: "Ivan, do you and Master Hama...know each other?"

Ivan: "No...But she doesn't feel like a stranger..."

Garet: "Felix and the others must be far ahead of us by now..."

R1 --> Yes

R2 --> No

R1: "Then we'd better get moving! Let's go!"

R2: "The desert may have slowed them down, but we can't waste a second!"

Mia: "We can't just leave like this! Hama might need our help...She only has Feizhi to assist her. Shouldn't we help, too?"

R1 --> Yes

R2 --> No

R1: "I'm more worried about Felix and the others...But I'm



Master Hama: "We did it, Feizhi! Thank you, Isaac! We must contact Master Feh and ask him to tend to Hsu's injuries."

Feizhi: "I will ask him to clean up the rocks, too."

Master Hama: "Excellent. If Silk Road remains blocked, everyone will suffer."

[Later on, the party gathers at the entrance to Master Hama's house.]

Master Hama: "Adepts, let me thank you again. I am truly grateful. I did not expect you to come and aid us."

Mia: "No, Master Hama...We are the ones who should be grateful."

Ivan: "Thank you for passing the power of Reveal on to me...But what you said..."

Master Hama: "What is it, Ivan?"

Garet: "Well, really, I was the one who suggested we help you, right?"

R1 --> Yes

R2 --> No

R1 (Mia): "What? Didn't you want us to hurry on to the desert, Garet?"

Garet: "Did I, Mia? Did I really? I think you must be mistaken. Yeah, that's it!"

R2 (Mia): "No, Garet...You wanted us to get moving!"

Garet: "Isaac, Mia...Don't make me look like a fool..."

Master Hama: "Do not worry, Garet. I do not mind. Travel well, my friends. I hope to see you soon."

[Hame retreats inside her house.]

Garet: "Weren't you going to ask Master Hama what she meant earlier?"

Mia: "We do not know when we will be able to see Master Hama again."

Garet: "Isaac, don't you think we should ask Master Hama what she meant?"

R1 --> Yes

R2 --> No

R1: "See? If it's bothering you, you should just go ahead and ask now!"

R2: "Huh? You think we should just leave it as is?"

Ivan: "Thank you, everyone...but it is better that we leave now."

Mia: "What do you mean?"

Ivan: "Master Hama hasn't looked me in the eye since she said those words."



Guard: "...You haven't heard? I can see we'll need to fill you in on everything. This is a private matter. Would your friends please leave?"

R1 --> Yes

R2 --> No

R1: "No, Isaac! There are no secrets between us!"

R2: "My companions and I have overcome many hardships together!"

Guard 2: "Very well, then...Why were you not with Lord Hammet?"

Ivan: "I remained in Vault to look for his stolen rod."

Guard: "Stolen? Someone stole his rod?"

Ivan: "Yes, the Shaman's Rod. But I was able to recover it..."

Guard: "Then Lord Hammet must still be imprisoned in Lunpa..."

Guard 2: "I must report this to Lady Layana!"

Guard: "Ivan, come see Lady Layana with me...You can explain it all to her."

Ivan: "Isaac, you saw Lord Hammet heading north, didn't you?"

R1 --> Yes

R2 --> No

R1: "That must have been when Lord Hammet went toward Lunpa. Lady Layana will surely be glad to hear your tale. Please, come with me, and tell her the full story."

R2: "No, I mean the day Lord Hammet went toward Lunpa...Lady Layana will surely be glad to hear your tale. Please, come with me, and tell her the full story."

[The party is permitted to enter and they tell Layana the full story in a short while.]

Layana: "When I heard that you were back, Ivan, I had dared to hope... that Lord Hammet had returned with you."

Guard: "We thought Lord Hammet had been released from Lunpa, too."

Guard 2: "We sent the ransom money they demanded, so he should return soon, right?"

Ivan: "What's been happening in Lunpa these days?"

Guard 2: "The leadership in Lunpa passed from its founder, Lunpa, the noble thief, to his son Donpa, and then to Lunpa's grandson..."

Guard: "Dodonpa is a very evil man. His father, Donpa, is heartbroken at the state of Lunpa now."

Ivan: "When did you send the ransom money?"

Layana: "Let's see...First, the volcano erupted..."

Guard 2: "And the ransom note came right after the eruption. We rushed the money to them right away. I remember it well."

Ivan: "It's been quite a while since the eruption...Is it possible they have no intention of letting Lord Hammet go?"

R1 --> Yes

R2 --> No

R1: "You think so, too, Isaac?"

R2: "I don't want to believe it either, but something seems wrong about this."

Layana: "Are you saying Dodonpa won't release Hammet!?"

Garet: "I agree with Ivan. If they were going to release him, they'd have done it by now."

Mia: "I am sorry, Lady Layana, but I think Ivan might be right."

Layana: "What should we do? How can we rescue Hammet? What... What if something has happened to him!?"

Guard: "Let us handle this! My lady, this is exactly what the soldiers of Kalay are here for!"

Guard 2: "Yes, Lady Layana! Please let us handle this!"

Guard: "Command us to attack, and we shall!"

Layana: "I cannot do that...Not without thinking it over carefully... How can we guarantee Hammet's safety if we send soldiers to attack? I cannot do it. I cannot put Hammet's life at risk..."

Garet: "Can't we do something to help?"

R1 --> Yes

R2 --> No

R1: "Oh! Well, it's about time you started agreeing with me, Isaac!"

R2: "What!? Look, we both know Hammet's life is in danger!"

Layana: "What are you two talking about?"

Ivan: "Garet thinks that we can help."

Layana: "It is too dangerous...If you fail, your lives would be in danger, too. Besides, don't you have your own quests to pursue?"

R1 --> Yes

R2 --> No

R1: "I thought so...I knew there had to be a reason Ivan had stayed with you, instead of returning home directly from Vault."

R2: "I do not believe that...Ivan would not have stayed with you for so long if you did not have an important task

ahead.

Mia: "Then what will happen to Lord Hammet?"

Layana: "Hammet is a good hostage for them...They will not kill him.  
We shall wait for another message from Lunpa."

Ivan: "Lady Layana, I cannot leave like this..."

Layana: "It will be fine, Ivan. Hammet would not want to distract  
you from-- I apologize. I have said more than I should..."

Garet: "It sounds like Hammet knows about our mission...doesn't it?"

Layana: "I suppose I can keep it a secret no longer...Very well, I  
shall tell you...He swore an oath to a Jupiter Adept."

Ivan: "A Jupiter Adept!?"

Layana: "Have you heard of a village called Vale?"

R1 --> Yes

R2 --> No

R1: "You are from Vale? Really? Then the prophecy was true."

R2 (Garet): "Give me a break! You don't know Vale!? It's our  
hometown!"

Layana: "You are from Vale...? Really? Then the prophecy  
was true."

Mia: "What prophecy?"

Layana: "Three years after the terrible storm that struck only Mt.  
Aleph...Ivan must depart on a journey with warriors from  
Vale...So it was foretold."

Ivan: "I've heard nothing of any such prophecy."

Layana: "It happened several years before Hammet founded Kalay...He  
was off traveling. Hammet felt he had reached an impasse as  
a merchant then. He risked his life on a journey to find a  
new source of business...He was in mortal danger at the  
southwestern edge of the world, when some Adepts appeared  
and saved his life. He had lost consciousness. When he awoke,  
he found himself in their village."

Ivan: "Just a moment...Am I from that village?"

Layana: "Yes. The Adept gave him the Shaman's Rod and you...along  
with some doubloons."

Mia: "Doubloons...Were they golden doubloons?"

Layana: "Yes...Let's see...You are...called..."

Mia: "I am Mia, Lady Layana."

Layana: "It was a lot of gold, Mia, but he also received some  
business advice."

Garet: "Business advice? Hammet? The greatest merchant ever known?"

Layana: "Yes, Garet. Hammet has the Adepts to thank for his success."

Guard: "Wow...I've never heard anything like that..."

Layana: "He was advised to buy silk in Xian and sell it in Tolbi. To see anything sell so well, it's like a dream come true. There's no denying that was when Hammet picked up his knack for business."

Ivan: "Did he have to promise them anything in return?"

Layana: "Ah, yes, Ivan...It is something you will need on your journey."

Garet: "Something we need on our journey..."

Layana: "The Adept asked Hammet to use the Shaman's Rod to obtain it. He looked for this object wherever he went...But he could never find it. Then, three years ago, a storm struck, one that hit only Mt. Aleph...Hammet was worried that time was running out...But he had managed to unearth a clue just in time. That, Ivan, is why he took you with the caravan on his last journey north."

Ivan: "I had no idea...So that must be why he left the rod in my care. But then--"

Mia: "No, Ivan...You mustn't blame yourself..."

Ivan: "It was my carelessness that caused the rod to be stolen. And ultimately, that's why Lord Hammet is being held in Lunpa..."

Layana: "You must continue your journey and complete your quest. You can't blame yourself."

Mia: "But what will happen to Hammet?"

Layana: "I will handle this."

Guard: "And don't forget the soldiers of Kalay!"

Guard 2: "Continue on your journey, and do not worry about Hammet!"

Layana: "I am sorry I cannot tell you more about the Shaman's Rod..."

Ivan: "No, don't apologize..."

Garet: "The Shaman's Rod'll help us find that thing we need on our quest, right?"

Layana: "Will you look for it?"

R1 --> Yes

R2 --> No

R1: "If Isaac says we will, then there's nothing to worry about!"

R2 (Garet): "What's wrong with you, Isaac? Did you forget why we're here? If we need it for our quest, we'll have to find it sooner or later."

Layana: "Very well...Take care of yourselves. Return to your posts, everyone!"

[As the party goes to head out, someone yells from the center of town.]

Voice: "OK! Are we all listening? Let's stop right here."

[It's a tour guide and his band of guests.]

Cook: "Why are we stopping in a place like this?"

Green-dressed Woman: "Yeah! We have to hurry or we'll be late for Colosso!"

Bald Man: "Late for Colosso? We can't have that!"

Long-haired Man: "That won't do at all! We paid good money to see Colosso! We can't be late!"

Green Tour Guide: "Everything will be just fine, folks! We're just checking to make sure no one's missing!"

Red-haired Man: "Well, I guess that's OK..."

Blue-haired Man: "But if anyone is missing, we're the one's who'll miss out. Forget about them! Let's just get a move on!"

Purple Tour Guide: "Oh, dear..."

Green Tour Guide: "All right, hurry up and start counting!"

Purple Tour Guide: "Uh-oh...We're short one person..Now here could he be?"

Cook: "What's going on? Why aren't we leaving for Tolbi yet?"

Green-dressed Woman: "There are a lot of people waiting to see Colosso, here!"

Bald Man: "Hey? What's up? Why are the guides pacing back and forth?"

Cook: "Come on! Why aren't we leaving yet?"

Young Man: "I hear there was a landslide on the road to Tolbi. We paid good money to take this cruise to see Colosso!"

Long-haired Man: "We have to decide if we're entering Colosso once we reach Tolbi."

Red-haired Man: "Right when we're leaving, they tell us we have to ride a boat? I can't stand boats...If I had known, I never would have come."



Bandanna Guy: "You mean you still intend to cross this dangerous sea?"

Captain: "It would be too big a loss to let so many passengers get away..."

Bandanna Guy: "Say, Kaja, how are the oarsmen doing?"

Kaja: "They're fearless. There's no problem there. It's just that..."

Captain: " "It's just that"...what?"

Kaja: "If a whole bunch of...them appear while we're crossing the sea, I won't be able to handle them alone."

Bandanna Guy: "I'm sorry, but you'll have to. I can't let anyone else fight but you, Kaja."

Captain: "Remember, the oarsmen will have their hands full rowing. They can't fight. There's nothing we can do...Let's set sail!"

Bandanna Guy: "Wha-What are you talking about! If we set sail now, we'll never make it to Tolbi."

Captain: "We'll be fine...We have a protective amulet!"

Kaja: "Amulet...Amulet, you say...You mean that little anchor charm?"

Captain: "The little anchor has always protected us from danger."

Bandanna Guy: "Captain, get ahold of yourself! That's just foolish superstition!"

Captain: "It's okay. We'll be fine. Even if we can't find any mercenaries, that little charm will protect us. Now then, let's hurry up! Prepare to set sail! This is great... We'll be setting sail soon!"

[The Captain and Naja walk away.]

Bandanna Guy: (Not if I have anything to say about it.)

[The guy in the bandanna sneaks into the Captain's cabin. Isaac stands by the door as the guy's coming out.]

Bandanna Guy: "I didn't do anything...Really, I mean it..."

[The man runs off. Isaac walks into the cabin at the opposite end of the Tolbi-bound ship. Two warriors--one with red hair and the other with blueish--are talking with a third man.]

Red-haired Man: "If we aren't going to set sail right away, I'm going to go ashore!"

Tour Guide: "Yeah, but...we're going to set sail real soon, so please be patient."

Blue-haired Man: "When is "real soon"? I'm asking how long real soon is going to be!"

Tour Guide: "You're wondering when...Well..."

Blue-haired Man: "We're planning to go see Colosso. You know, my friend Ouranos here is scared of ships."

Tour Guide: "Ouranos? But he's huge!"

Ouranos: "It's not that I'm scared. I just can't stand water... I'd rather be bitten by poisonous spiders than sail across the sea."

Tour Guide: "Hmmm. Spiders, huh?"

Blue-haired Man: "And even Ouranos is ready to cross the sea right now. Well, if we're not going now, when are we going to set sail?"

Tour Guide: "That's...not an easy question."

Blue-haired Man: "You mean you wouldn't know even if I asked? We're going, Ouranos."

Ouranos: "Going? Where?"

Blue-haired Man: "Where else? To the captain's quarters, of course."

Tour Guide: "What do you think you're going to do in the captain's quarters?"

Blue-haired Man: "Make him set sail."

Ouranos: "And what if he refuses?"

Blue-haired Man: "In that case, we'll just have to do our best to persuade him...Right, Ouranos?"

Tour Guide: "That sounds crazy!"

Ouranos: "That sounds great! Count me in."

[The two rush off.]

Tour Guide: "I don't want any violence!"

[He rushes off as well. Isaac follow them into the captain's cabin.]

Bandanna Man: "Now what? You want to see the captain too?"

R1 --> Yes

R2 --> No

R1: [See below.]

R2: "Well, you don't have any business here then. Off with you now!" [You cannot progress unless you pick the other option.]

[After picking R1:]

Kaja: "You're trying to launch the ship? We can't set sail in this

dangerous sea!"

Ouranos: "What was that?"

Tour Guide: "We don't care about that! We paid our money, and now you have to launch the ship!"

Kaja: "But the captain decided to set sail just a second ago."

Blue-haired Man: "So...we're taking off?"

Captain: "Yes. Preparations are being made right now."

Blue-haired Man: "Well...maybe we were a bit rash, running up here like that."

Tour Guide: "Please, launch the ship when you're ready."

Ouranos: "... Dangerous sea...That's what you said, isn't it? It's dangerous out there...Is that why you wouldn't launch the ship?"

Kaja: "Yeah, I did...The sea is dangerous now. There are monsters..."

Tour Guide: "Monsters, you say?"

Kaja: "Lately, we've been sighting creatures never before seen in the Karagol."

Blue-haired Man: "Dangerous ones?"

Captain: "Actually, some even came onboard the ship and attacked the crew."

Tour Guide: "That is dangerous!"

Kaja: "We suspect that our replacement ship may have been attacked."

Ouranos: "With such dangerous creatures around...You might need warriors!"

Captain: "It is certainly dangerous, but the ship is okay. After all, we--"

Ouranos: "If there are monsters, I'll be glad to help out."

Kaja: "Oh, really?"

Blue-haired Man: "Hey, Ouranos, I thought--"

Ouranos: "We have to make it to Colosso...If we're late, we can't enter."

Blue-haired Man: "That's true, but..."

Ouranos: "He, maybe you can give us a hand, too, Sean!"

Kaja: "Really? Are you really going to help out?"

Ouranos: "I'm a man of my word. If I said I'll help, I'll help."

Kaja: "With you guys helping me to keep the deck safe, the ship should be okay."

Captain: "So, can we set off now?"

Kaja: "No...Now, we need someone to protect the oarsmen..."

Sean: "Protect the oarsmen, huh? You guys need some warriors..."

Ouranos: "You have an idea?"

Sean: "I saw some warriors in among the passengers belowdecks."

Kaja: "Do you think they'd help us out?"

Sean: "If they're from Angara, they will."

Captain: "Hmmm...If they could help out, we'd be unbeatable.  
And, of course, we still have my lucky anchor..."

[The captain looks at where it last was.]

Captain: "It's gone...It's vanished!"

Kaja: "What!? The captain's beloved anchor!"

Ouranos: "The anchor...Our good luck charm?"

Sean: "Oh, that? What's the big deal? So what if the old trinket's gone."

Captain: "What do you mean "Oh, that"!? That anchor's been keeping my ship safe for years!"

Tour Guide: "It's just decorative, right?"

Captain: "Even if we find some warriors, we won't make it without that anchor. We're not leaving!"

Sean: "But you just said we were leaving..."

Captain: "That was when I thought we still had the anchor!"

Ouranos: "Why all the fuss over a little trinket?"

Tour Guide: " "Little trinket"!? Weren't you listening to what he said?"

Kaja: "It's not just a decoration! It's a good luck charm!"

Captain: "This ship doesn't leave until we find it."

Bandanna Guy: (What's the problem? We've got some warriors to help us...Maybe we shouldn't have taken it.)

[He turns around and sees Isaac still right behind him.]

Bandanna Guy: "Hey! Hey, you! What are you doing here? You heard the captain--This ship goes nowhere!!"

[After Mind Reading the Bandanna Guy, the party finds the trinket up on top of the mast. They fetch it and go to the Captain.]

Captain: "Oh, of all the bad luck...losing my lucky charm! This ship can't leave until we find it!"

[They hand over the charm.]

Captain: "Hey! It's my lucky anchor! Well, look at that! Did you find our charm for us?"

R1 --> Yes

R2 --> No

R1 (Kaja): "It was atop the mast? Why there, of all places?"

Captain: "I...I don't know what to say...Thank you. Now, we can set sail."

R2 (Kaja): "You climbed up the mast to see the Crow's Nest, and there it was? How on earth did it get up there?"

Captain: "Thank you so much! Now, I can finally launch this ship!"

Tour Guide: "Boy, that's a relief! Now we can set sail. Right, Captain?"

Sean: "Mmm, not just yet..."

Ouranos: "Not yet? What's the problem this time?"

Sean: "The Karagol Sea is thick with monsters..."

Tour Guide: "But you don't..."

Kaja: "Well, it's just like Sean said. The best we can do is protect the deck."

Sean: "We need someone to protect the oarsmen."

Captain: "Sean, you look like you have someone in mind to help us..."

Sean: "Yeah."

Ouranos: "Someone to help? Who?"

Sean: "Those warriors, that's who! They may look young, but each of them is a force to be reckoned with."

Kaja: "When you put it that way, sure. Why not?"

Captain: "I can't argue with that...How about it? You want to join forces with us and help out the ship?"

R1 --> Yes

R2 --> No

R1: "So, you'll help us? That means we can finally set sail."

R2: "You lack confidence, but Sean has faith in you."

Sean: "With you at our side, we'll be fine. I'm sure you can protect the ship."

Kaja: "If you want to reach Tolbi, you'll give us a hand so we can set sail."

Tour Guide: "Oh, good! That means the ship is taking off!"

Captain: "There's just one thing left to do..."

Tour Guide: "Oh, no...Now what?"

Captain: "I need some volunteers to help with the rowing...just in case."

Tour Guide: "What? Are you going to ask the passengers to help row the ship?"

Captain: "The ship won't move without oarsmen, so..."

Ouranos: "Don't worry--we'll do that, too!"

Bandanna Guy: "Wa-Wait a minute...You're supposed to protect the ship!"

Kaja: "We'll need to ask the other passengers."

Captain: "These passengers are part of your tour, so why don't you go ask them?"

Tour Guide: "This is crazy..."

Kaja: "We need you to help out. Even with the crazy stuff."

Sean: "Well then, let's all go to our stations while we wait for the launch."

Captain: "Come to think of it, I don't know your name. You want to tell me?"

R1 --> Yes

R2 --> No

R1: "Ah, Isaac. Well then, Isaac. I'm looking forward to working with you. Well then, Isaac...Well, everybody, let's get this ship to sea!"

R2: "Well, I'll need to call you something. Hmm...You look like Isaac. Well then, Isaac...Well, everybody, let's get this ship to sea!"

[Isaac and company take their role below deck, with Kaja and the oarsmen.]

Kaja: "Our replacement never arrived, but we're shoving off just the same."

Oarsman: "What about the sea monsters? Who's going to protect the ship?"

Kaja: "That'll be me, Ouranos, and Sean on the deck, and...Isaac and his friends protecting you down here."

Oarsman 2: "Can we really depend on them?"

Kaja: "Isaac and his friends have seen more combat than even I have, so there's nothing to worry about."

Oarsman 3: "If you say so, Kaja. We trust your judgment."

Kaja: "And what will you do if any of you becomes incapacitated?"

Oarsman: "We're not sure...What happens then??"

Kaja: "Another passenger will help row the ship. Don't worry about it! I had a word with the passengers."

Oarsman 2: "Who will go and give the order when the time comes?"

Kaja: "Hmmm. Good point..."

[He turns to Isaac.]

Kaja: "You should select a replacement and bring him here."

Oarsman: "Rowing requires teamwork. Be sure to balance the two teams."

Oarsman 2: "That's right. If we're not balanced, we won't make much progress."

Kaja: "Right. You have your orders. I trust you'll all do your best."

[Kaja goes to the deck and signals to the mate nearby.]

Mate: "Preparations...Ready!"

Bandanna Guy: "Ship's course...Clear!"

Captain: "All right. Cast off!"

[Kaja walks back inside.]

Kaja: "Row those oars!"

[The oarsmen start rowing in accordance with the drum sound. After a while, the ship's mate in the crow's-nest sees something.]

Bandanna Guy: "Avast! Monsters sighted!"

Captain: "Monsters?"

Kaja: "Aye, Captain! Sea monsters!"

Sean: "Captain, turn the rudder hard to starboard!"

Captain: "All right, I'm turning!"

Ouranos: "It's no use. It's too late!"

[The monsters head down into the oarsmen's deck.]

Voice: "Arrgh!"

[Isaac and his friends go back down to see an injured oarsman.]

Oarsman: "Monsters belowdecks! Isaac! Take care of these beasts  
and save my my mates!"

[Isaac and co. take care of the creatures.]

Kaja: "Hey, are you OK? Looks like you took care of those sea  
monsters. We're missing an oarsman! Oh no! He's unconscious!  
It looks like the sea monsters got one of our rowers...There's  
no way around it...Isaac, go ask one of the passengers to row,  
OK?"

R1 --> Yes

R2 --> No

R1: "Hop to it!"

R2: "Look, I know you don't want to do this, but you promised...  
Now, bring a passenger who can help row."

[Isaac goes up and finds a replacement.]

Kaja: "Isaac, you're back! And you brought an oarsman with you! Well,  
you're going to have to row for us. All right. Take your place.  
Now, we'll need you to protect this area again, Isaac."

[Kaja goes back up to the deck.]

Mate: "Preparations...Ready!"

Bandanna Guy: "Ship's course...Clear!"

Captain: "All right, we're off!"

Kaja: "Row those oars!"

[The ship starts moving again. It's only a little while before the  
deck is attacked again.]

Sean: "Monsters!"

[Some of the monsters go belowdecks to the oarsmen.]

Voice: "Arrgh!"

[Isaac checks on them.]

Voice: "Monsters belowdecks!"

Oarsman: "Isaac! Take care of these beasts and save my mates!"

[Isaac's party fells the monsters again. Kaja comes back down.]

Kaja: "Hey, are you OK? Looks like you took care of those sea

monsters. We're missing an oarsman! Oh no! He's unconscious!  
It looks like the sea monsters got one of our rowers...There's  
no way around it...Isaac, go ask one of the passengers to row,  
OK?"

R1 --> Yes

R2 --> No

R1: "Hop to it!"

R2: "Look, I know you don't want to do this, but you promised...  
Now, bring a passenger who can help row."

[Isaac goes up and finds a replacement.]

Kaja: "Isaac, you're back! And you brought an oarsman with you! Well,  
you're going to have to row for us. All right. Take your place.  
Now, we'll need you to protect this area again, Isaac."

[Kaja goes back up to the deck.]

Mate: "Preparations...Ready!"

Bandanna Guy: "Ship's course...Clear!"

Captain: "All right, we're off!"

Kaja: "Row those oars!"

[The ship starts cruising again. It's only a little while before  
the deck is attacked again. Some of the monsters drop back down  
into the hold where the oarsmen are.]

Voice: "Arrgh!"

[Isaac checks on them.]

Voice: "Monsters belowdecks!"

Oarsman: "Isaac! Take care of these beasts and save my mates!"

[Isaac's party fells the monsters again. Kaja comes back down.]

Kaja: "Hey, are you OK? Looks like you took care of those sea  
monsters. We're missing an oarsman! Oh no! He's unconscious!  
It looks like the sea monsters got one of our rowers...There's  
no way around it...Isaac, go ask one of the passengers to row,  
OK?"

R1 --> Yes

R2 --> No

R1: "Hop to it!"

R2: "Look, I know you don't want to do this, but you promised...  
Now, bring a passenger who can help row."

[Isaac goes up and finds a replacement.]

Kaja: "Isaac, you're back! And you brought an oarsman with you! Well,  
you're going to have to row for us. All right. Take your place.  
Now, we'll need you to protect this area again, Isaac."

[Kaja goes back up to the deck.]

Mate: "Preparations...Ready!"

Bandanna Guy: "Ship's course...Clear!"

Captain: "All right, we're off!"

Kaja: "Row those oars!"

[Yet again, the ship starts moving. This time, nothing comes down, but the ship shakes horribly.]

Mia: "I wonder what's wrong...The ship shouldn't be rocking this badly."

Kaja: "Isaac!"

Ivan: "Isaac, up on deck!"

Kaja: "Isaac, there's a huge sea monster on the ship! If we don't do something...we'll sink! You have to help us!"

Garet: "If this ship sinks, everythign we've done will mean nothing...Let's go bag us some sea monsters."

[The party goes up and defeats the Kraken monster that was causing the tremors on the ship.]

Kaja: "Thank you, Isaac. You did good against that Kraken. We lost another oarsman, though. I need to check the hull. Go find someone to row the ship."

[Isaac finds another replacement.]

Kaja: "Isaac, you're back! And you brought an oarsman with you! Well, you're going to have to row for us. All right. Take your place. Now, we'll need you to protect this area again, Isaac."

[Kaja goes back up to the deck.]

Mate: "Preparations...Ready!"

Bandanna Guy: "Ship's course...Clear!"

Captain: "All right, we're off!"

Kaja: "Row those oars!"

[Up in the crow's-nest, the mate sees the sea gulls all fly away.]

Bandanna Guy: "Land ho!"

Sean: "Hey, I can see land!"

Ouranos: "It looks like we made it!"

[The boat docks in the port and the passengers come up on the deck.]



Iodem: "I'm aware of Altmiller Cave's...eccentricities."

Guard: "You knew? Then why would you send us in there, Iodem?"

Iodem: "Lord Babi has left in secret before..."

Guard 2: "You mean, this isn't the first time Lord Babi has disappeared, Iodem?"

Guard: "Do you know where he went before?"

Iodem: "I followed Lord Babi once...I was certain he had gone into Altmiller Cave..."

Guard: "Did you ever investigate the cave, Iodem?"

Guard 2: "What was he doing in the cave?"

Iodem: "Once he entered the cave, Lord Babi vanished before my very eyes."

Guard: "Vanished?"

Guard 2: "You mean you lost sight of Lord Babi. Is that it?"

Iodem: "After he entered the mouth of the cave, I followed him... but he had vanished, leaving no trace. I tried following him several times after that. Each time, he vanished within seconds of entering the cave's mouth."

Guard: "And you think that's where Lord Babi went this morning, Iodem?"

Guard 2: "But if he always returned from Altmiller Cave before... Then he should be back soon, right?"

Iodem: "No. This time is different. Something puzzles me..."

Guard: "What do you mean?"

Iodem: "It is certainly strange that Lord Babi should go right before Colosso. But there's something else..."

Guard 2: "What is it?"

Iodem: "Lord Babi's bedding was not disturbed this morning."

Guard: "What's unusual about that?"

Iodem: "Last night, Lord Babi did not use his bed. That is the problem. Lord Babi has, in fact, been missing since last night. And that is why I am so worried. He has never done this before."

Guard: "We didn't know he'd been missing so long..."

Guard 2: "You don't think Lord Babi's been ki--"

Iodem: "Speak no such foolishness! I am sure Lord Babi is alive



Garet: "Get it? Where is it?"

Mass: "Deep in this cave..."

Mia: "What, is there a pharmacy down there?"

Mass: "Witty, aren't we? I'll have to tell you how to find it.

Can you do this for me?"

R1 --> Yes

R2 --> No

R1 (Garet): "Are you kidding, Isaac? We haven't even actually seen this guy!"

R2 (Garet): "I'm with you, Isaac. I don't trust anyone who's afraid to show himself."

Ivan: "He said he couldn't move even if he wanted to, right? Someone is in trouble! It's only natural to want to help."

Mia: "I agree with Ivan--whoever he is, he needs our help."

Garet: "Fine! Okay! We should help people in need. Is that better!?"

Mass: "Will you get it for me?!"

Ivan: "What do we have to do to get your draught?"

Mass: "First, you'll have to go deep into the cave. You'll find five rocks sticking up out of the ground. Rotate the rocks on the left and right sides. When you turn the rocks in the right order, five colored lights will appear."

Mia: "Colored lights? This sounds weird."

Mass: "That's right. Lights will appear on the wall. There will be five colors: blue, green, white, yellow, and red. Turn the five rocks in accordance with those colors."

Garet: "Riiight...Spin the rocks in accordance with the color of the light..."

Mass: "The blue light corresponds to the rock farthest to the left. In order, the other rocks are green, white, yellow, and red. When you see the light, rotate the corresponding rock."

Ivan: "So, in order, left to right, the colors are blue, green, white, yellow, red?"

Mass: "Correct. If you do this correctly, a hidden door will open."

Garet: "A door? Somewhere deep in a cave? Who put it there?"

Mass: "An ancient civilization, long since vanished. Ohhh! Please hurry!"

Mia: "He seems to be in a lot of pain. We'd better find that cave, Isaac."

[The party goes to the door.]

Mass: "Wait...The draught is...on a table behind the door."

[The party descends and brings the draught back.]

Mass: "You...You came back...Please, the draught--quickly."

[They give it to him.]

Mass: "Oh, thank you! You've saved my life. Squeak...Glug glug  
glug...Thank you for your help. I'll be okay now."

[The man comes out of the shadows and they see it's Babi.]

Garet: "Look! It's a man!"

Ivan: "What are you talking about? What did you expect?"

Garet: "Wel, I mean, we couldn't see who was talking..."

Babi: "My sudden appearane seems to have startled you."

R1 --> Yes

R2 --> No

R1: "I would have revealed myself sooner, but I could not even  
move..."

R2: "You must be well traveled indeed if that didn't shock you."

Mia: "How did you become paralyzed while you were invisible?"

Ivan: "And that ability to conceal yourself...Are you an Adept?"

Babi: "An Adept? What are you talking about?"

Garet: "You used Psynergy to conceal yourself, didn't you? Only an  
Adept could do that."

Babi: "Oh, um...Yes, I was using Psynergy to conceal myself..."

Ivan: "Something in his tale doesn't seem right...I shall peer  
into his heart."

[Ivan Mind Reads him.]

Mia: "What's the matter, Ivan?"

Ivan: "This is Babi, the ruler of Tolbi! And that wasn't Psynergy  
he was using to conceal himself...It was the power of an  
ancient civilization!"

Babi: "I said nothing of the kind! How can you know that? So, I  
guess that would make you Adepts...Does that mean...Have I  
finally found true Lemurians!?"

Garet: "That's what I've been saying! We're Adepts. ...But what's  
Lemuria?"

Mia: "Yes, what is this "Lemuria"?"

Babi: "What? You're Adepts...but not Lemurians? So, I was wrong..."

Ivan: "Are you searching for these Lemurians, Babi?"

Garet: "Babi, you're the ruler of Tolbi...You can have anything you want. Why would you want to find these Lemurians?"

Babi: "Even the ruler of Tolbi has his limitations. Every year, I grow older and more frail...This body's had it."

Ivan: "And you regret growing older?"

Mia: "I understand your desire to remain young, but there's nothing anyone can do about it."

Garet: "Wait a sec, Isaac! Do you remember when we were in Sol Sanctum?"

R1 --> Yes

R2 --> No

R1: "That's right! Kraden said Alchemy could thwart death itself!"

R2: "You forgot? Kraden said Alchemy could be used to thwart death."

Babi: "What was that? Did you say you know Kraden?"

R1 --> Yes

R2 --> No

R1: [The lights in the cave come on, somehow.]

R2: [The lights in the cave come on, somehow.]

Voice: "Babi!"

[Two of the guards stand behind Isaac's band.]

Guard: "We've been searching everywhere for you, Babi! Iodem said we would find you in Altmiller Cave!"

Guard 2: "You're...not glad we found you?"

Babi: "No, it's not that."

Guard: "What are you doing in a cave such as this, my lord?"

Babi: "I have my reasons..."

Guard 2: "Everyone in Tolbi has been in a panic over your absence."

Babi: "I di not mean to cause anyone any undue concern."

Guard: "We're just happy we found you before the finals began."

Babi: "The trials have already ended?"

Guard 2: "Why have you been in this cave for so long?"

Babi: "I had an important errand, but it has been taken care of."

Guard: "Splendid! Then you can attend the finals."

Babi: "I must speak more with these people."

Guard 2: "Who are they?"

Babi: "I owe my life to them..."

Guard 2: "Pardon our rudeness. You have our gratitude for saving  
Babi's life. We must have Iodem grant them a reward."

Guard: "You can speak with them again after the finals are finished."

Babi: "Oh. I see...If that's what we have to do, then..."

[They start to walk off.]

Babi: "I have not heard your names yet."

Garet: "I'm Garet. This is Isaac."

Ivan: "I am Ivan."

Mia: "My name is Mia."

Babi: "Come see me at my palace once the finals have ended. I would  
like to speak with you further. Say, I have an idea...Why don't  
you enter the finals? You have some interesting powers."

Guard: "But, Lord Babi, they have not cleared the trials."

Guard 2: "Only warriors who clear the trials can appear in the  
finals."

Babi: "And you don't think that saving my life qualifies as a suitable  
trial?"

[Babi turns to Isaac.]

Babi: "I look forward to seeing you battle!"

[Babi and the guards leave.]

Garet: "He's asking us to appear in Colosso, isn't he?"

Ivan: "Is he serious?"

Mia: "He wants to see us fight using our Psynergy...That's what it  
is."

Garet: "The finals...Should we do it?"

R1 --> Yes

R2 --> No

R1: "So we'll do it?"

R2: "You don't want to either, do you?"

Ivan: "Either way, we're stuck here in Tolbi until Colosso is over."



R2: "Isaac! you can't just watch the finals! You're fighting in them!"

Guard 2: "Babi is looking forward to seeing your battles."

Guard 3: "He'll be angry if you just watch from the sidelines. Trust me on that."

Guard 4: "We were told to make sure you appear in the finals, no matter what."

Guard: "Really, you might as well get used to the idea. You're competing in the finals."

Ivan: "Well, it seems we have no choice--we have to fight in the finals!"

Mia: "Would it cause problems for everyone if we didn't do this? I don't want to be in the source of any trouble. Let's fight."

Garet: "We're in a fix, Isaac. We have to do it, don't you think?"

R3 --> Yes

R4 --> No

R3 (Guard): "We appreciate this, Isaac. Well, come this way, please."

R4: "Why do you have to be so stubborn at a time like this?"

Ivan: "Garet, why don't you pretend to be our leader...just until we're in the participants' room?"

Mia: "Yes. Maybe once we get that far, Isaac will have a better mindset."

Garet: "All right, guys! Lead on!"

[The party gets to the finals portion and the gang is told that they all can't participate in the finals.]

Ivan: "Huh? Isaac's the only one entering the finals?"

Guard: "The warriors entered in the finals must go in alone."

Mia: "But why Isaac?"

Guard 2: "This is what Babi wanted..."

Garet: "But I wanted to enter, too!"

Guard 3: "We aren't accepting any more entries."

Guard 4: "Well, Master Isaac, please prepare yourself."

Ivan: "I guess all you can do...is get it over with, Isaac."

Mia: "I know you want to enter, too, Gareth, but there's nothing we can do."

Garet: "This is crazy! Isaac won't survive against those Colosso warriors!"

Ivan: "If Isaac wants to win, he'll have to use Psynergy."

Mia: "Well, Babi does seem very interested in his Psynergy..."

Garet: "Even so, how's he supposed to use it here?"

Ivan: "What does Babi say we're supposed to do while Isaac is competing?"

Guard: "We've made a slight exception. You can cheer him on from the stage."

Guard 2: "You'll be able to see from right up close."

Guard 3: "This is the first time it has ever been permitted! You should thank Babi for the chance to sit in these special seats."

Guard 4: "If everything is settled, I shall take you there."

Ivan: "Umm, can't Isaac go to see the final stages, too? I bet you want to learn as much as you can about the finals, eh, Isaac?"

R1 --> Yes

R2 --> No

R1: "Come on, you can make another exception, can't you?"

R2: "Of course, we won't argue if you don't, but if you can, you should."

Guard: "I don't see the harm in it."

Guard 2: "I can't believe Isaac is entering midway through Colosso!"

Guard 3: "This is a first! Totally unheard of! ...Like I said earlier."

Guard 4: "Are we ready? I'll give you a tour of the arena. Let's go."

[The guard takes them to the arena stands.]

Guard 4: "This is the site of the first finals battle."

Mia: "So this is where warriors test their mettle against each other."

Guard 4: "Well, no...It's actually more than that."

Ivan: "What else is involved?"

Guard 4: "The warriors are racing to get here first and get the best equipment."

Garet: "So there's an advantage to getting here first? That's quite

a test!"

Mia: "That's too hard for Isaac. We must support him as well as we can..."

Guard 4: "Um, don't you want to hear my explanation?"

R1 --> Yes

R2 --> No

R1: "All right. Then let me explain in detail...Warriors enter the finals without any of their own equipment. Please look over there. That is the starting point of the first stage of the finals. You must get through several stages before you reach the arena. The chests along the way contain items that may be useful in battle. This is the battle arena. After getting here, the warriors do battle. You can get weapons in the arena, too, but one is weaker than the other. So you'll have the advantage if you get here first. Also, you can use the equipment you get here in your next match. What do you think, Isaac? Do you understand the rules for the finals?"

R3 --> Yes

R4 --> No

R2: "Ask attendants for explanations of the stages. ...Isaac, you're a contestant in the finals. Do not forget that. I'll be right here, so come see me when you're done looking things over."

R3: "You'll notice that each stage has its own attendant. Ask the attendants for explanations of the stages. ...Isaac, you're a contestant in the finals. Do not forget that. I'll be right here, so come see me when you're done looking things over."

R4: "...Then I will explain it to you once more." [Insert R1 here.]

Garet: "Hey, where do we cheer from?"

Ivan: "Would you like to visit the stages and hear a description for each one?"

Mia: "Yes. We'll decide where to cheer for Isaac after hearing the descriptions."

[Isaac sets his party members in their cheering spots.]

Guard: "Isaac, did you get a good look around?"

R1 --> Yes

R2 --> No

R1: "Let's head back, then."

R2: "Let me know when you're done looking around."

[Isaac's brought back to the contestants' hall.]

Guard: "Prepare yourselves, contestants! The finals will begin shortly."

[Isaac walks to his circle.]

Guard: "Are you ready for the finals?"

R1 --> Yes

R2 --> No

R1: [See below.]

R2: "We'll be starting soon, so you'd better get ready fast!"

[After R1:]

Blue Knight: "Hey, any day now! We're tired of waiting! Let's get this thing started!"

Green Knight: "I agree...Let the finals begin already."

Red Knight: "Um...Yeah. I'll show you...We're here to win the finals."

Gray Knight: "Hey, what's the matter...Hurry up and start!"

Guard 3: "Line up starting with the top-ranked warrior, and await the signal!"

[Everyone lines up.]

Guard: "Now then, chosen warriors. Let the finals begin!"

[Isaac walks out to the finals. His friends can help him along by using their Psynergy to help his trials. When he gets to the arena battle position, he fights Azart, whom he promptly cleans the floor with. Afterwards, in the participants' room:]

Guard: "I see you've made it through your first match."

Guard 2: "Winning your first match after jumping right into the finals is awesome!"

Guard 3: "I should have expected as much from a warrior selected by Babi."

Guard 4: "Now, we can go have a look at what next series of stages..."

[They go to the next arena section.]

Guard 4: "This is the site of the second finals match. As I explained earlier, each stage has its own attendant. Please ask the attendants directly for descriptions of each stage. ...Isaac, your first match was terrific. I'll be right here, so tell me when you're done looking around."

[Isaac places his friends and talks to the guard with the same dialogue as last time. He breezes through the second round after beating up the contestant called Satrage. Back at the contestants' room:]

Guard: "You've managed to win both of your matches."

Guard 2: "You're incredible, Isaac! If you win the next one, you'll be the champion!"

Guard 3: "A fantastic performance, just as Babi expected...I won't underestimate you again!"

Guard 4: "Let me take you to the next group of stages."

[They go visit them.]

Guard 4: This is the site of the third finals match. By now, you know that each stage has its own attendant. Ask the attendants descriptions of the stages. Honestly, Isaac, I didn't think you'd make it this far! I'll be right here, so tell me when you're one looking around."

[Isaac places his friends for the last time and heads back to the contestants' lounge, which has the same dialogue as previously told. His friends lend him a hand and use their Psynergy to get him to the arena site first, and he fights Navampa for the championship. Isaac pulls it out of his hat in the last second, and wins Colosso!...but he passes out after winning.]

Garet: "Isaac!!!"

Ivan: "Isaac..."

Mia: "Isaac...Isaac..."

Garet: "Isaac..."

Ivan: "Isaac..."

Mia: "Isaac..."

[Isaac starts to fall asleep.]

Garet: "Isaac fell asleep..."

Ivan: "He must be exhausted."

Mia: "Let's leave him to sleep for now."

[Later on, Isaac wakes up back in Babi's Palace. His friends are nearby, too.]

Ivan: "Isaac..."

Mia: "Huh? You've awakened."

Garet: "Colosso? Duh! That ended long ago!"

Ivan: "You fell into a deep sleep...Don't you remember?"

R1 --> Yes

R2 --> No

R1 (Garet): "Oh, gimme a break. You were out cold! You don't remember a thing!"

R2 (Garet): "Of course he doesn't! He was out cold! ...You had us worried!"

[Ivan looks at Garet.]

Garet: "I'm sorry for shouting at you."

Mia: "You fought brilliantly to the end, Isaac. Babi was singing your praises."

Ivan: "Are you okay now? In body and mind?"

R1 --> Yes

R2 --> No

R1 (Garet): "He'd better be all right, after sleeping this long. Sheesh!"

R2 (Garet): "If you feel out of sorts, it's probably because you slept too long! Sheesh!"

[Ivan look at Garet again.]

Garet: "I'm sorry for shouting again."

Mia: "Babi said he wanted to see you when you came to, Isaac."

Ivan: "If you're okay, shall we go see Babi?"

Garet: "You're fine! Aren't you, Isaac? I'm more worried about what Babi wants. Let's get going!"

[Isaac gets out of bed.]

Mia: "Are you sure you should be getting up so suddenly like that?"

Garet: "He's fine. He doesn't want to lounge around all day!"

Ivan: "I see. Let's go see Babi then."

[They go upstairs to Babi's throne room. Iodem is there as well.]

Iodem: "I've been waiting for you and your companions, Isaac!"

Babi: "I've been waiting here because I wanted to speak with you."

Iodem: "It's hard to talk when you're so far away...Come over here."

Babi: "The battles at Colosso were spectacular!"

Iodem: "It was most rewarding to see Babi's favored warrior steal the day."

Babi: "Iodem, bring him the victor's prize."

Iodem: "Yes, sir, right away."

[Iodem gives an item to Babi, who gives it to Isaac. It's a Lure Cap.]

Babi: "Incidentally, Isaac, are you feeling better now?"

R1 --> Yes

R2 --> No

R1 (Iodem): "Ah, the recuperative powers of youth...and after such fierce battles!"

R2 (Iodem): "You must be exhausted. I'm amazed to see you on your feet after Colosso."

Babi: "Who could expect less from the warriors who rescued me?"

Garet: "Enough with the flattery. Let's get to the point: why were we summoned?"

Iodem: "Such insolence! Who do you think you are, to speak to Babi so?"

Babi: "Let it be, Iodem. There are other ways to judge a man. What is it you said you were called?"

Ivan: "He's talking to you, Garet."

Babi: "That's right, Garet. We shall explain all."

Iodem: "We intended to thank you and your companions for saving Babi, Isaac. But it would seem that gratitude is not enough..."

Babi: "I have disclosed everything to Iodem."

Ivan: "What do you mean by everything?"

Babi: "You do wish to know more about Lemuria, correct?"

R1 --> Yes

R2 --> No

R1: "Yes, indeed...Your desire is as plain as day."

R2: "You cannot hide your interest from me. It is written on your faces."

Iodem: "I have just seen Psynergy for the first time...It is an awesome power..."

Babi: "I used my Cloak Ball to show him Psynergy."

Iodem: "No one else could see it, but I knew Isaac's tournament was strange. I thought it unlikely that you would fight using such power..."

Babi: "No need to be ashamed, Isaac. Psynergy is also a warrior's power. When I first learned of your power, I was shocked. I thought you might be Lemurians."

Mia: "You have mentioned Lemuria many times, Babi. Why is it?"

Babi: "It is the city of an ancient people, lying far out at sea."

Iodem: "Many years ago, about the time of the great flood, Babi went to Lemuria."

Garet: "I see..."

Babi: "The great flood struck while I was traveling with Lunpa."

Ivan: "Lunpa...You mean Lunpa the thief?"

Babi: "I know it is heard to believe...It happened a hundred years ago."

Iodem: "You mean...those rumors about you are...true?"

Garet: "Kraden once mentioned the Stone of Sages. Do you think that's what did it?"

R1 --> Yes

R2 --> No

R1: "So the stone that grants immortality came from Lemuria?"

R2: "Huh? Don't tell me you forgot about the Stone of Sages..."

R3 --> Yes

R4 --> No

R3: "It rules all, can change anything into gold, grants immortality. Ring a bell?"

R4: "I can't think of anything else what would let him live for so long."

Babi: "So you've even heard of the Stone of Sages...I'm afraid I don't have it. It is the draught from Lemuria that has allowed me to live for so long."

Mia: "The draught of Lemuria?"

Babi: "It is a magical draught once taken by those who lived in Lemuria."

Ivan: "And just drinking stops you from aging?"

Iodem: "Is that what it does?"

Babi: "Hmmm...It would be more accurate to say it slows the aging process. There is death in Lemuria...But it only comes to those whose senses have failed from centuries of use."

Garet: "Do the people of Lemuria use Psynergy, like we do?"

Ivan: "You have that draught, Babi...That's why you've lived so long. And become wealthy enough to rule Tolbi."

Babi: "What are you getting at?"

Ivan: "What is your purpose in making everyone study Alchemy?"

Iodem: "I'm starting to wonder myself. What do you hope to gain, Babi?"

Babi: "Ah. If I had attained true immortality...There would be no need for all this research."

Iodem: "I'm not sure I understand."

Babi: "I had precious little draught, and now I am running out. You all saw it. There was but little left in the cave..."

Iodem: "How long will it last? And what will happen when it runs out?"

Babi: "It will run out any day now. And when it does, my life is at its end..."

Iodem: "Why didn't you tell us sooner? We must hurry to Lemuria!"

Babi: "It is pointless..."

Iodem: "What on earth do you mean, pointless?"

Babi: "We cannot find Lemuria."

Iodem: "But you just said that it lies far out at sea...If we search the seas, we're sure to find it!"

Babi: "I've sent so many ships in the past to search of Lemuria..."

Iodem: "This must have been long before I joined you...But still you failed?"

Babi: "I needed more Lemurian draught, but I couldn't find Lemuria."

Garet: "Why did you collapse in the cave if you still had more draught?"

Babi: "I have been rationing it, but this time, I waited too long between drinks."

Mia: "You were trying to make it last longer..."

Babi: "I overexerted myself trying to find Lemuria before it ran out."

Ivan: "And your reason for calling us here has to do with Lemuria?"

Babi: "Exactly. I want you to find Lemuria. I have not been able to locate Lemuria by sea, but perhaps by air...I can hide it no longer...I have built Babi Lighthouse to see if I can find Lemuria at sea."

Iodem: "What? That's why you're building the lighthouse?"

Babi: "No, there's more to it than that. We've spotted something in the ocean southeast of the lighthouse...where Lemuria should be."

Garet: "Something dangerous, no doubt. What, monsters? We can handle 'em..."

Babi: "That may be...However, something else troubles me more."

Iodem: "What is it, my lord?"

Babi: "No sailor has been able to keep his bearings at sea."

Ivan: "You're kidding! You mean they can't even keep a straight course?"

Mia: "Is there something that distorts distance or direction or something?"

Babi: "The currents shift there, subtly changing a ship's direction.  
So the lighthouse will help the ships keep their bearings..."

Garet: "So, how exactly did you get away from Lemuria after the  
flood, Babi?"

Babi: "That's the thing, Garet! I crossed the sea in a Lemurian ship.  
I am hoping you can sail it..."

Mia: "But why us, when you have so many powerful soldiers at your  
disposal?"

Babi: "None of them have the ability to use Psynergy. One must have  
Psynergy to sail this ship!"

Ivan: "Then that would mean that Babi is an Adept, wouldn't it?"

R1 --> Yes

R2 --> No

R1: "That must be it. No normal person could use that Cloak  
Ball."

R2: "But, Isaac, no normal person could master the Cloak Ball!"

Babi: "I learned to use a little Psynergy during my stay in Lemuria.  
With what little I'd learned, I was able to guide the ship."

Iodem: "In that case, perhaps...I could sail the ship."

Babi: "No. It must be an Adept."

Garet: "What should we do, Isaac? Will you do what he wants?"

Babi: "If you do, I will grant you whatever you wish."

Mia: "You shouldn't make vows you will later find you cannot keep..."

Ivan: "I haven't even considered my own wishes lately."

Babi: "In that case, I could provide you with a wealth of items you  
might like."

Iodem: "Babi's offer is very generous...You will consider going,  
won't you?"

R1 --> Yes

R2 --> No

R1 (Garet): "Isaac, we have to beat Felix and the others to  
the lighthouse."

R2 (Garet): "Not this time. We have to beat Felix and the  
others to the lighthouse."

Iodem: "The lighthouse!? Do you mean Venus Lighthouse?"

Babi: "Well then, our paths are intertwined. I, too, must go to  
Venus Lighthouse."

Iodem: "But we cannot get to the top of Venus Lighthouse, can we?"

Babi: "These Adepts may be able to solve the riddle that blocks us."

Iodem: "Ah, I see...The thought hadn't occurred to me."

Babi: "Isaac! I shall go to Venus Lighthouse with Iodem. Do not worry...You can take care of your own business first."

Iodem: "I see...If they can solve the riddle of the lighthouse...then our own wishes will have been fulfilled. So, we can search for Lemuria after they complete their own quest..."

Babi: "Is that acceptable?"

R1 --> Yes

R2 --> No

R1 (Babi): "Ah, you will undertake this quest! I am most grateful!"

R2 (Babi): "If you need time to make up your mind, then please do so."

Iodem: "In any case, you will need my assistance to reach the lighthouse. I'll make preparations so that I am ready to leave at any time. I take my leave now to make preparations."

Babi: "Then you can all meet at Gondowan Passage..."

Iodem: "That's a brilliant idea!"

Babi: "One more thing. I'd like you to think about a suitable reward."

Iodem: "Yes. I will take care of that immediately, as well. I shall be waiting for you at the passage."

[Iodem leaves.]

Babi: "Your first task shall be the riddles of Venus Lighthouse. I am counting on you, Isaac!"

[Babi leaves. The party follows him down and sees the Cloak Ball on his bedside.]

Babi: "Isaac! Is the Cloak Ball what you desire?"

R1 --> Yes

R2 --> No

R1: "That Cloak Ball is very precious to me. I can't just give it away. But perhaps you could borrow it. Take it with you on your quest." [Isaac gets the Cloak Ball.]

R2: "Then please leave the Cloak Ball alone. Do not worry about your reward. Iodem has prepared it for you."

[The party leaves, with or without the Cloak Ball, and heads to Gondowan Passage in the southern part of the Tolbi region.]









Blonde Man: "You're sure they went through this door?"

Black-haired Man: "Yes, they opened the stone door and entered!"

Blonde Man: "Wel? Does the door open?"

Headband Guy: "It's hopeless. It won't budge..."

Young Man: "Of course not! I told you, this door doesn't open! If it did, we would have gone in long ago to study the ruins."

Black-haired Man: "But I'm certain they went through this door!"

Young Man: "And I'm saying no one has ever gone through here..."

[Everyone turns to face Isaac's party.]

Blonde Man: "Oh! Iodem..."

Iodem: "Faran! I am so sorry about Sheba..."

Faran: "Why did this sort of thing have to happen?"

Mia: "Are Felix and the others beyond this door?"

Ivan: "Yes. Beyond the door that no normal man can open..."

Garet: "If they got through, then we can, too. Right?"

R1 --> Yes

R2 --> No

R1 (Iodem): "Will you go for us?"

R2 (Iodem): "There is no one else who can go after them."

Faran: "Iodem, just who are these people?"

Iodem: "They come from the far north. They have chased the ones who took Sheba all the way here."

Faran: "They've been chasing that fearsome group?"

Mia: "Yes. They are most fearsome."

Ivan: "Such awful power...And what they're trying to do seems very dangerous."

Garet: "We're the only ones who can stop them."

Faran: "You think you can stop them?"

R1 --> Yes

R2 --> No

R1: "You seem quite sure of yourself, but what do you think you can do?"

R2: "Hmph! Not with that attitude, you can't!"

Iodem: "I have never heard such harsh words from you, Faran."

Young Man: "What do you expect when, in the midst of such dangers..."

you ask me to leave Sheba's fate in the hands of children?"

Headband Guy: "If you want me to trust them, they must give me a reason to trust them!"

Iodem: "First, you will have to demonstrate your powers to us. Can you follow the same paths that they took?"

R1 --> Yes

R2 --> No

R1: "Your confidence means nothing unless you show that you can do it."

R2: "Well, you have no choice...You will have to try."

Faran: "Iodem asks only that you stand back and watch. Now, show me what you can do."

[Using Reveal, they find a switch that opens the door.]

Iodem: "The door!"

Faran: "I don't believe it! The door opened!"

Young Man: "Incredible! It really does open."

Headband Guy: "How in the world did you open the door?"

Mia: "I don't know how to explain it..."

Ivan: "We did it because we're us!"

Garet: "It would take too long to explain."

Iodem: "There's no time for an explanation, anyway."

Faran: "That's right. We must rescue Sheba!"

Iodem: "Let's go, Faran. We've got to save Sheba!"

[The open door closes when Iodem approaches.]

Iodem: "Hey, the door's closing!"

Headband Guy: "Why did it close?"

Young Man: "I don't know...Why does anything close?"

Ivan: "It closed to prevent people with no Psynergy from entering!"

Mia: "It would be perilous for those without Psynergy to try to get through."

Garet: "I agree! You'll have to let us handle it from here!"

Faran: "What? You're telling us to stay back?"

R1 --> Yes

R2 --> No

R1: "Since we can't even open the door, we'd just be getting



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[The party traverses through the earth-elemental lighthouse, and they finally reach the aerie at the top. Sheba, Menardi, and Saturos are all there when they arrive.]

Menardi: "At long last, the time has come to light Venus Lighthouse's beacon.

Saturos: "With the second beacon lit, only two will remain."

Menardi: "No. Lighting Jupiter is virtually the same as lighting Mars."

Saturos: "That is true. Jupiter is really all that remains."

Felix: "That's right. Your dreams are within your grasp now."

[Felix walks up the stairs.]

Saturos: "Why are you still here, Felix?"

Menardi: "I thought I ordered you on ahead to the ship."

Felix: "I've already sent Jenna and the others to the dock at Idejima."

Saturos: "Then why did you come back?"

Felix: "Because I have a different promise to keep."

Menardi: "A promise, you say? You must mean Sheba..."

Felix: "Yes, Sheba. Why haven't you released her yet? You promised to free her once you got into Venus Lighthouse."

Menardi: "And that's what brought you back here?"

Felix: "You promised not to involve anyone who wasn't related to this matter."

Saturos: "Sheba is special."

Felix: "Of course. Because Sheba is a special Adept? You guys learned something from the first two lighthouses."

Menardi: "And what would that be?"

Felix: "In order to enter each lighthouse, you needed an Adept of that clan. Right now, we have Fire, Earth, and Water Adepts, but no Wind Adept."

Saturos: "That does seem to be the case."

Felix: "Do we need Sheba to get into the Jupiter Lighthouse?"

Menardi: "I'm sorry, Felix, but we cannot even enter without a Wind Adept."

Felix: "That being the case, I guess I can understand why you

can't set Sheba free."

Saturos: "It seems that you, too, have learned something. If that is all, then you should go, Felix!"

Felix: "No. I cannot leave Sheba behind! I'm taking Sheba to the ship!"

Menardi: "What are you talking about, Felix?"

Felix: "We don't know what will happen when you light this beacon. I won't leave Sheba here to find out!"

Saturos: "We told you that we'd protect Sheba. Don't you trust us?"

Felix: "That's not what I'm saying...It's just best to be safe."

Menardi: "Don't tell us what's best, Felix. You're not taking Sheba."

Felix: "Why not? What? You don't trust me?"

Saturos: "How can we, after you just demanded we free Sheba?"

Menardi: "If we had trusted you a moment ago, Sheba would be free now."

Felix: "Come with me, Sheba! I shall protect you!"

Saturos: "Are you ready to do this, even though it means fighting us?"

Menardi: "I believe he is! He would not have defied us if he lacked the will to fight."

Felix: "If it means protecting Sheba from harm, then I must."

Saturos: "You have seen what we can do. You know you can't stop us."

Menardi: "How can you protect Sheba, when you can't even protect yourself?"

Saturos: "This rebellious attitude is exactly why we've never let you fight."

Menardi: "Haven't you been given enough reason to fear us on these travels?"

Saturos: "You're no fighter, Felix. How can you hope to stand against us?"

Menardi: "You've questioned us for the last time! Let's see what you can do!"

[Over at the lift...]

Garet: "It looks like they're having a falling out over Sheba."

Mia: "There's something more to it, though..."

Ivan: "It seems Saturos and Menardi no longer trust Felix."

Garet: "Looks like the perfect opportunity has just fallen into our laps! Now's our only chance to prevent them from lighting the beacon!"

R1 --> Yes

R2 --> No

R1: "There's not a moment to spare! Let's move!"

R2: "Don't chicken out now! If we hesitate, they'll light the beacon!"

[The party rushes to the scene of the confrontation.]

Felix: "Isaac..."

Saturos: "So! You've come to stop us?"

Menardi: "Look what your defiance has brought us, Felix!"

Felix: "I don't need you or anyone to rescue me, Isaac! I was just about to settle things with Saturos and Menardi...You can watch! And then we'll show you the true power of this beacon's light! But...Sheba has nothing to do with this! So set Sheba free!"

Saturos: "Silence! You'd best tread lightly, Felix, or both you and Sheba will suffer!"

Mia: "If anything happens to Sheba, we will have failed Faran..."

Ivan: "We won't permit you to lay a hand on Sheba or Felix!"

Menardi: "Oh ho! So you're worried about Sheba, too?"

Saturos: "Don't worry. We won't hurt Sheba...if you meet our conditions."

Menardi: "What are you doing, Saturos?"

Saturos: "Leave this to me! Sheba! Do you remember the rod connected to Hesperia?"

Sheba: "The Rod of Hesperia?"

Saturos: "The rod required to reach the Jupiter Lighthouse!"

Sheba: "Ye-Yes..."

Saturos: "Those who pursue us bear a rod...Is it the one?"

Menardi: "Sheba! Stay where you are! You can do it from there!"

[Psynergy flickers around Sheba.]

Saturos: "How about it, Sheba?"

Menardi: "Well, Sheba?"

Sheba: "...Perhaps..."

Saturos: " "Perhaps..." Perhaps what!?"

Felix: "Don't yell at her!"

Menardi: "We're not yelling! We just want a straight answer. So, Sheba?"

Sheba: "Their minds are veiled. I cannot see clearly...but I think...it's the one."

Saturos: "It's a waste to make her try again."

Menardi: "So, what do we do?"

Saturos: "Do you know the terms we will require before we agree not to harm Sheba?"

R1 --> Yes

R2 --> No

R1: "You're smarter than I thought if you've already figured it out. If you give us the Shaman's Rod, Sheba will not be harmed. Agreed?"

R3 --> Yes

R4 --> No

R2: "I want the rod that will get us into Jupiter Lighthouse. If you give us the Shaman's Rod, Sheba will not be harmed. Agreed?"

R3 (Ivan): "The Shaman's Rod? If it means saving Sheba, I will give it to you."

R4 (Ivan): "He wants the Shaman's Rod. If it will save Sheba, I'll give it up."

Garet: "What? But Hammet gave that to you, Ivan!"

Menardi: "Do you care what happens to Sheba?"

Saturos: "Then you will give us the rod!"

Menardi: "Well done, Saturos! We finally have the Shaman's Rod!"

Saturos: "Go get it, Felix!"

Felix: "Why me?"

Saturos: "To ensure your loyalty to us!"

Menardi: "Go on, Felix!"

[Felix gets the rod.]

Felix: "What should I do with the rod?"

Saturos: "Keep it safe!"

[Sheba starts to walk away.]

Menardi: "Where do you think you're going, Sheba?"

Mia: "We gave you the rod. Now, release Sheba!"

Saturos: "Whatever do you mean?"

Ivan: "You said you'd free Sheba if we gave you the rod."

Menardi: "Those were your terms."

Mia: "We gave you the rod, so release Sheba!"

Saturos: "You seem to have misunderstood. I said we wouldn't harm Sheba...but I never said we'd let her go!"

Garet: "You're altering the bargain?"

Menardi: "Ha ha! We can't help it if you misinterpreted Saturos's terms!"

Saturos: "Besides, if we were to release Sheba, she'd be in quite a fix."

Mia: "What do you mean?"

Menardi: "Sheba can't go back to Lalivero alone."

Ivan: "What do you mean? We're going to take Sheba...Oh no..."

Saturos: "That's right. You won't be going back. This is it for you!"

Mia: "Excuse me?"

Garet: "Enough! You're the ones who aren't going anywhere!"

Saturos: "Bring it on, whelp! You won't live long enough to regret your stupidity!"

Menardi: "Prepare to experience first-hand the horror of a master Fire Adept!"

[Saturos and Menardi attack but are repelled with a vengeance.]

Garet: "We did it! We beat 'em!"

Mia: "All right, Sheba...Let's go!"

[Felix moves in front of Sheba.]

Ivan: "Felix! What are you doing?"

Felix: "I cannot give up Sheba..."

Garet: "What!? But we just saved you!"

Felix: "I never asked you to help us..."

Mia: "Felix, you're not one of them. You're free to go now...So

why are you doing this?"

Felix: "The four beacons must still be lit..."

Ivan: "You're going to light the beacons!? That's ridiculous!"

Felix: "I felt you'd say that. But I'm going to do it anyway!"

Garet: "So, wait...If he means to light the beacons, then he's our enemy, right?"

R1 --> Yes

R2 --> No

R1 (Felix): "Do what you will, Isaac, but if you try to stop me, I'll fight you."

R2: "Friend or enemy, you won't stop me from taking Sheba with me!"

Saturos: "I hope you don't think you've finished us off."

[Saturos and Menardi get up, albeit a bit injured.]

Mia: "You may not be finished, but you can barely stand."

Menardi: "Right now, yes...But we'll be back on our feet...as soon as we do THIS!"

[Saturos throws the elemental star into the lighthouse hole.]

Ivan: "Oh, no! He threw the Elemental Star into the lighthouse!"

Mia: "How could this happen...We couldn't keep them from lighting the beacon!"

Saturos: "That's not all...The energy of the beacon will restore our power."

Garet: "How can it restore their power? Venus is earth elemental, right?"

R1 --> Yes

R2 --> No

R1: "Then why would Venus give power to Fire Adepts?"

R2: "Have you forgotten everything we've learned? Venus is earth. It shouldn't be the source of power for Fire Adepts!"

[The lighthouse suddenly shakes and a pillar of light bursts out of the hole where the Star was disposed of.]

Menardi: "Fire and earth share a symbiotic relationship."

Saturos: "This light will restore our Psynergy!"

Mia: "We'll fight you as many times as it takes. We won't lose."

Saturos: "You may have beaten the two of us..."

Menardi: "But now, you face the true might of the Fire Clan of the north!"

Garet: "Fire Clan of the north?"

Saturos: "Bear witness to the true strength of the northern wilds!"

Garet: "Oh, give it up! We beat you one, we'll do it again!"

Menardi: "Go, Felix! Take Sheba and go!"

Felix: "I can...go?"

Saturos: "We may not have the strength to protect Sheba after this. You must take Sheba to the ship without fail!"

Menardi: "What are you waiting for? Go! Now!"

Felix: "No. I cannot leave you to fight them alone."

Saturos: "Are you saying you don't want to lose to Isaac?"

Menardi: "I wonder if that's true..."

Felix: "What was that?"

Menardi: "Wouldn't you be just a little sad to see your childhood friend perish?"

Felix: "What are you saying?"

Menardi: "I'm saying you're here to protect this brat from your past."

Felix: "Do you really think that I would help them?"

Menardi: "Let's just say that I wouldn't put it past you."

Felix: "And you, Saturos? Do you agree?"

Saturos: "I wouldn't say that...But it would be best not to raise our suspicion."

Felix: "Now, who's telling whom what's best? Fine! I'll take Sheba for you! Come on, Sheba!"

[Sheba and Felix go to the elevator.]

Garet: "Wait, Felix! I won't let you go!"

[The aerie suddenly glows a deep red.]

Saturos: "Heh heh...Felix is the least of your worries right now."

[Menardi and Saturos flash like strobe lights.]

Mia: "Oh my--they're glowing!"

Menardi: "It's time you learned what true power is!"

Ivan: "Their Psynergy is overflowing!"

Saturos: "Hya ha ha! It's too late to run!"

Garet: "Uh-oh...They're fusing!"

Ivan: "They've merged into one another! Everyone get back!"

[The two Fire Adepts attack as the Fusion Dragon, but they get another loss handed to them. Afterwards, they stand defeated near the pillar of light.]

Saturos: "How...How...did we lose?"

Menardi: "We are superior in every way, but still we were defeated..."

[The two fall backwards into the hole the light pillar stems from.]

Garet: "We did it! We won!"

Ivan: "We beat them...but have we really won?"

R1 --> Yes

R2 --> No

R1: "Even though we couldn't stop the beacon from being lit?"

R2: "All our efforts were for naught."

Garet: "What are you talking about? We did everything we could! Sure we couldn't save the Venus Lighthouse, but...We beat them! They're gone! You saw them fall down into the pit...So we don't have to worry about any more beacons being lit!"

Mia: "But Felix is gone, and he's taken Sheba..."

[Everyone starts looking to the left of the tower.]

Garet: "What's with you guys? Isaac...What are you guys lookin' at!?"

[Garet turns to the elevator.]

Garet: "Felix!"

[Felix has come back with Sheba.]

Felix: "Did you finish them? No one knew their power better than I did. If you destroyed them...Then I am no match for you now, Isaac...I must go...Come, Sheba!"

Mia: "Wait, Felix!"

Ivan: "Why do you run from us?"

Garet: "They fell into the lighthouse. It's all over!"

Felix: "Poor fools...If you think it's over, you are sadly mistaken!"

Mia: "If you plan to light the other beacons, you will still need..."

Felix: "The Elemental Stars? We have them!"

Ivan: "They're gone, Felix! You don't have to light the beacons

anymore..."

Felix: "Yes, I do. If I don't light the beacons..."

Garet: "What will happen?"

Felix: "It's no use talking about it...Just wait and see!"

Mia: "If you won't release Sheba, we'll have to take her back!"

[Just then the lighthouse splits in two with a tremendous crack brought on by the now-gone pillar of light.]

Ivan: "The lighthouse...!"

Garet: "Isaac! They're too far away! We can't reach Felix!"

Mia: "That's not all! There's light coming from down below!"

[The sphere of light that usually adorns the top of the lighthouses comes up and knocks everyone unconscious in its wake...well, except for Felix and Sheba that is.]

Felix: "Noooo! Sheba!"

[Sheba is clinging to the edge of the tower after the tremor.]

Felix: "Hold on, Sheba! Take my hand!"

Sheba: "I can't..."

Felix: "You must try! If you don't, you'll fall!"

Sheba: "Look down...The foundations of the lighthouse are crumbling!"

[On the world map, flurries of dust are kicked up as the lighthouse starts to divide and break.]

Felix: "Why is this happened? Is it to protect Venus Lighthouse?"

Sheba: "I'm slipping...I can't hold on any longer."

Felix: "Nooo! Don't let go! You can't! You'll..."

Sheba: "Good-bye, Felix, and thank you."

[Sheba drops (...or slides...?)]

Felix: "Sheba!!! No! I won't let you die!"

[Felix, in a weird move of heroism, dives after her.]

Isaac: "!!!"

Felix: "Sheba fell after that last tremor..."

Ivan: "Felix didn't dive into the sea after her, did he?"

Mia: "I can't believe he did that from so high up!"

Garet: "You idiot, Felix! I can't believe he said he'd light the other beacons."

Ivan: "We would have had to fight him if this hadn't happened..."

Mia: "But he sacrificed himself to save Sheba. He's not like Saturos."

Garet: "I'm at a loss, Isaac. We have to decide what to do next."

Ivan: "What to do? What can we do?"

Mia: "What about Jenna and the others at Idejima?"

Garet: "Oh yeah! I completely forgot about Jenna! Isaac! Listen up! We've got to find Jenna! Look at that! Isaac has finally come back to his senses! Shouldn't we go find Jenna and the others right away?"

R1 --> Yes

R2 --> No

R1: "It's about time you started agreeing with me!"

Ivan: "Isaac, you'll have to tell Jenna about Felix."

Mia: "I know it will be hard, but you'll be there to comfort her."

R2: "After all this, you don't have the guts to tell Jenna about Felix?"

Ivan: "If you don't tell her what happened to Felix, who will?"

Mia: "You're going to have to find a way to console Jenna..."

[Garet starts looking around erratically.]

Ivan: "What's the matter, Garet?"

Garet: "I was just thinkin'...How the heck are we supposed to get down?"

Mia: "Good point. This is going to make leaving very difficult..."

[All of a sudden, the two lighthouse halves merge together again!]

Ivan: "It's back to normal!"

Garet: "That was odd...What's going on around here?"

Mia: "I don't think we'll ever know."

Ivan: "At least now, we can go search for Jenna and the others."

Garet: "All right, let's go, Isaac! It's time to find Jenna."

[The party heads to the elevator and the screen blacks out. Some narrative appears.]



Iodem: "Let's call it mere coincidence, for now."

Faran: "Nothing is coincidental when it comes to this child."

Ivan: "So, you believe...Sheba survived...?"

Faran: "Yes. I am sure of it."

Iodem: "Just because Sheba...was an Adept?"

Faran: "An Adept...What is that?"

Iodem: "Well, it's...It's someone with abilities like theirs."

Faran: "Isaac, you and your friends are truly amazing. You were able to enter the ancient ruins and get to Venus Lighthouse. But Sheba was different. She couldn't enter the ruins."

Iodem: "That's just because Sheba's abilities are different from theirs."

Garet: "No matter how many times I explain it to Faran...He doesn't get it!"

Iodem: "Garet, don't be rude..."

Garet: "Unfortunately, we don't have time to talk. We've got to go!"

Faran: "That's right. I didn't mean to keep you..."

Ivan: "That didn't come out right..."

Faran: "We mean that while we're talking, Jenna and the others are lost at sea. I understand your desire to leave as soon as possible. The seas have been very rough since the beacon was lit. Be careful!"

Garet: "You, too. Farewell."

Faran: "Take care...and farewell!"

Mia: "Thank you very much. I hope your search for Sheba yields success."

[Outside, the party starts to move.]

Garet: "Where are you going, Isaac? Iodem asked us to wait. Did you forget?"

R1 --> Yes

R2 --> No

R1 (Mia): "We're going to need to work on your memory, Isaac."

R2 (Mia): "I know we need to leave, but we should hear what Iodem has to say."

Ivan: "We can delay our departure a little longer. Let's wait."

[Iodem soon comes out.]

Iodem: "Thank you for waiting for me. As you no doubt have guessed, I need to speak with you about Lemuria."

Mia: "Yes, the island of the ancients far out to sea."

Iodem: "When you could not find Jenna, you returned to Venus Lighthouse."

Garet: "Yeah. The base of the lighthouse was flooded, so we couldn't get out."

Iodem: "And that's when you gazed out to sea, as you promised Babi you would."

Ivan: "Yes...And we saw an area wrapped in mist."

Iodem: "I remember how Babi said Lemuria was always covered in mist. I am not sure, but I am beginning to think that may be Lemuria..."

Mia: "If it is, then Babi's life..."

Iodem: "...could be saved? Yes."

Garet: "Then I guess we have no choice but to go..."

R1 --> Yes

R2 --> No

R1 (Iodem): "Good. Then it's settled. I'll make arrangements for you to leave at once."

R2 (Iodem): "You swore an oath. It is meaningless unless you go immediately."

Ivan: "But...we have to find Jenna first..."

Iodem: "That is the other reason I wanted to see you...to give you this."

[Iodem takes out a Black Orb.]

Mia: "Oh, isn't that..."

Iodem: "You will need it to sail Babi's ship. Babi told me the ship of ancients is an incredible vessel. It will make your search for Jenna easier."

Garet: "We appreciate it."

Iodem: "But I want you to find Lemuria as soon as possible."

Ivan: "We promised Babi we would find Lemuria. We will not fail him."

[Iodem gives them the Black Orb.]

Iodem: "The ship is docked at the edge of town. You will know it when you see it. Farewell! And bring back news of Lemuria!"

[Iodem goes back inside.]

Garet: "Right on, Isaac! We finally get to see the ocean!"

Mia: "To sea we go!"

Ivan: "It is time to depart."

[Isaac and his crew go into the building the guard used to bar entrance into. They use the Black Orb on the sunken ship and it rises out of the depths.]

Garet: "It looks like it's finally time to leave Gondwan."

Ivan: "It's so strange...We've been traveling for so long, and yet it feels like we've only just begun."

Mia: "Now that I think about it, so many things have happened."

Garet: "But our journey will be over as soon as we find Jenna, right?"

R1 --> Yes

R2 --> No

R1: "The end of one journey, but the beginning of another? No way!"

R2: "What did you say? Our next journey? What journey is that?"

Ivan: "You didn't forget, did you, Garet?"

Mia: "Our promise to Babi."

Garet: "Oh...Lemuria!"

Ivan: "I wonder what kind of place Lemuria is."

Mia: "We have to find Jenna before going to Lemuria, don't we?"

R1 --> Yes

R2 --> No

R1 (Garet): "Yeah. That's important."

R2 (Garet): "Huh? Jenna's going to be very sad when I tell her what you said!"

Ivan: "At any rate, this will be our first time on the ocean."

Garet: "So this is the ocean Kraden wanted me to see."

Mia: "The seas are very rough. Do you think we will be okay?"

R1 --> Yes

R2 --> No

R1: "This is a Lemurian ship. We'll be fine."

R2: "I guess it's hard to say. Stil, we must go, just the same..."

Garet: "Well...Shall we, then?"

Ivan: "To sea..."

Mia: "Jenna is waiting for us!"

[The party jumps aboard and slowly sets out to sea. The credits then play at this time. Afterwards, the game can be saved. Following that, the final scene rolls with a drifting Idejima out in the middle of the wide, wide ocean. Kraden and Jenna are collapsed on the land, but still have a ship available to them nearby.]

Jenna: "Oh, Kraden...How long will this island continue to drift?"

Kraden: "I don't know...I wish you could tell me."

Jenna: "Sheesh...You're no help in times like this."

Kraden: "Hey, I'm hungry..."

Jenna: "How can you think about food? I wonder what happened to my brother..."

Kraden: "I can't be certain, but it looks like they lit the Venus beacon."

Jenna: "You don't have to tell me that. Thats how we wound up adrift at sea, right?"

Kraden: "You are so cranky today, Jenna! Well, I suppose you must be worried about Felix."

Jenna: "Isaac and his friends must have been nearby, too."

Kraden: "They probably were..."

Jenna: "I miss them...Isaac...Felix..."

[Alex walks over to the two.]

Alex: "There is something I wish to show you. Walk this way."

[Jenna and Kraden follow him to the other side of the island. There, Felix and Sheba have washed up.]

Kraden: "Felix! Sheba!"

Jenna: "Felix...Sheba..."

Kraden: "They...They're alive."

Jenna: "They're alive!"

Kraden: "What is this? Alex, what happened?"

TO BE CONTINUED

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| 35. Help Shotty! |
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This is the section where I list stuff I need. If you can help a guy out, feel free.

-Jenna dialogue when she suggests that tthhe boys get the Elemental Stars in Kraden's stead.

-Grammatical errors

-Crossbone Island dialogue (if any)

-Lunpa/Hammet dialogue

NOTE: This stuff also doubles as a to-do list for me, personally.  
I'll probably go back and do it at some time or another.

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| 36. Contribution Credits and Special Thanks...es |
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-CJayC  
-Narrwald  
-Erik  
-hezekiah  
-super saturos  
-scaryisntit (for all of contribution section #27)

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/+++-----+\
| 37. Updates |
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01-09-06 + Initial script entered  
+ All mandatory dialogue with Y/N options  
+ Basically everything 'cept Lunpa stuff

01-25-06 + Added optional dialogue in Suhalla, to  
show that Sheba had been through there.  
Thanks to scaryisnit for submitting  
this to me.

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/+++++-----+\
| 38. Sites That Can Host This: |
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Gametalk  
Caves of Narshe  
Cheat Planet  
Neoseeker

E-mail me if you want to host it and chances are you'll get your wish granted.

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| |
| This guide copyright (c) Shotgunnova, 1997-2006 (and countin'!) |
| Golden Sun and its characters are copyright (c) respective owners |
| |
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